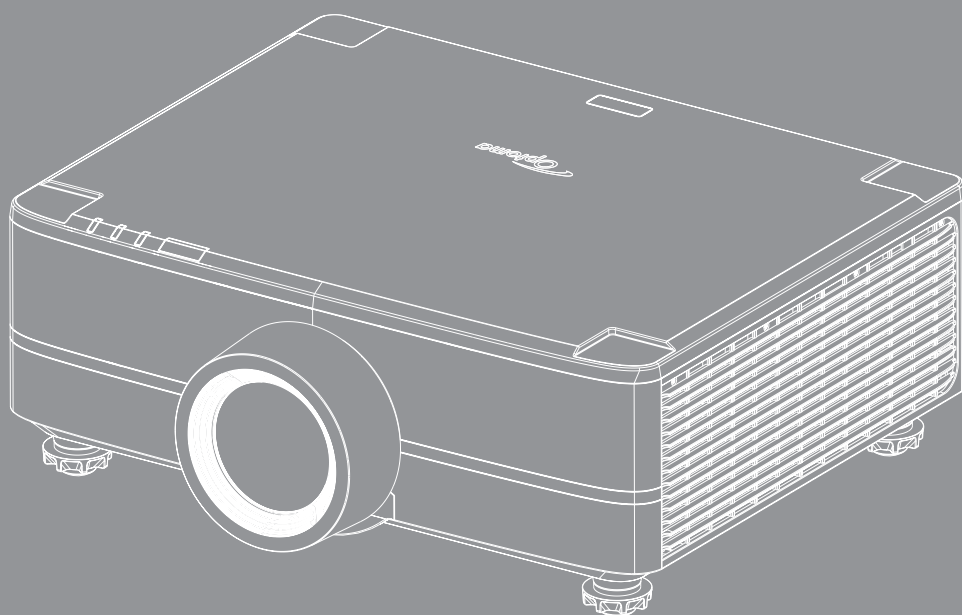




DLP® Projector

# ZU920TST

## User's manual



User manual



# TABLE OF CONTENTS

<b>SAFETY .....</b>	<b>4</b>
<i>Important Safety Instruction.....</i>	<i>4</i>
<i>Cleaning the Lens.....</i>	<i>5</i>
<i>Laser Safety Information .....</i>	<i>6</i>
<i>3D Safety Information.....</i>	<i>7</i>
<i>Copyright .....</i>	<i>7</i>
<i>Disclaimer.....</i>	<i>7</i>
<i>Trademark Recognition .....</i>	<i>8</i>
<i>FCC Notice .....</i>	<i>8</i>
<i>Declaration of Conformity for EU countries .....</i>	<i>8</i>
<i>WEEE.....</i>	<i>9</i>
 <b>INTRODUCTION .....</b>	 <b>10</b>
<i>Package Overview.....</i>	<i>10</i>
<i>Standard Accessories.....</i>	<i>10</i>
<i>Product Overview .....</i>	<i>11</i>
<i>Connections.....</i>	<i>12</i>
<i>Keypad .....</i>	<i>13</i>
<i>Remote control .....</i>	<i>14</i>
 <b>SETUP AND INSTALLATION .....</b>	 <b>16</b>
<i>Connecting Sources to the Projector.....</i>	<i>16</i>
<i>Adjusting the Projector Image .....</i>	<i>17</i>
<i>Adjusting the Projection Image Shift.....</i>	<i>18</i>
<i>Adjusting the Projector's Zoom and Focus.....</i>	<i>21</i>
<i>Adjusting the Projector Position.....</i>	<i>22</i>
<i>Remote Setup.....</i>	<i>23</i>
 <b>USING THE PROJECTOR.....</b>	 <b>25</b>
<i>Powering On / Off the Projector.....</i>	<i>25</i>
<i>Menu navigation and features .....</i>	<i>27</i>
<i>OSD menu tree.....</i>	<i>28</i>
<i>Image menu.....</i>	<i>42</i>
<i>Display menu.....</i>	<i>47</i>
<i>Input Settings menu.....</i>	<i>54</i>
<i>Device Setup menu .....</i>	<i>55</i>
<i>Communication menu.....</i>	<i>61</i>
<i>Info menu.....</i>	<i>66</i>

**ADDITIONAL INFORMATION ..... 67**

*Compatible Resolutions..... 67*

*RS232 Port Setting and Signals Connection..... 70*

*Image Size and Projection Distance..... 71*

*Ceiling Mount Installation ..... 73*

*IR remote codes ..... 74*

*Troubleshooting..... 76*



*LED Indicators and Lightning Messages..... 77*

*Specifications ..... 78*

*RS232 protocol function list..... 79*

*Optoma global offices..... 88*

# SAFETY

	The lightning flash with arrow head within an equilateral triangle is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.
	The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

This product is herewith confirmed to comply with the requirements set out in the Council Directives on the Approximation of the laws of the Member States relating to Electromagnetic Compatibility Directive 2004/108/EEC.



## Warning

- This product must not be used in residential areas.
- This product may cause interference if used in residential areas.

Such use must be avoided unless the user takes special measures to reduce electromagnetic emissions to prevent interference to the reception of radio and television broadcasts.

## Important Safety Instruction



- Do not stare into the beam, RG2.  
As with any bright source, do not stare into the direct beam, RG2 IEC 62471-5:2015.
- Do not block any ventilation openings. To ensure reliable operation of the projector and to protect from overheating, it is recommended to install the projector in a location that does not block ventilation. As an example, do not place the projector on a crowded surface. Do not put the projector in an enclosure such as a book case or a cabinet that restricts air flow.
- To reduce the risk of fire and/or electric shock, do not expose the projector to rain or moisture. Do not install near heat sources such as radiators, heaters, stoves or any other apparatus such as amplifiers that emits heat.
- Do not let objects or liquids enter the projector. They may touch dangerous voltage points and short out parts that could result in fire or electric shock.
- Do not use under the following conditions:
  - In extremely hot, cold or humid environments.
    - (i) Ensure that the ambient room temperature is within 5°C ~ 40°C (41°F ~ 104°F)
    - (ii) Relative humidity is 10% ~ 85%
  - In areas susceptible to excessive dust and dirt.
  - Near any appliance generating a strong magnetic field.
  - In direct sunlight.
- Do not use the unit if it has been physically damaged or abused. Physical damage/abuse would be (but not limited to):
  - Unit has been dropped.
  - Power supply cord or plug has been damaged.
  - Liquid has been spilled on to the projector.
  - Projector has been exposed to rain or moisture.
  - Something has fallen in the projector or something is loose inside.

- Do not place the projector on an unstable surface. The projector may fall over resulting in injury or the projector may become damaged.
- Do not block the light coming out of the projector lens when in operation. The light will heat the object and could melt, cause burns or start a fire.
- Please do not open or disassemble the projector as this may cause electric shock.
- Do not attempt to service the unit yourself. Opening or removing covers may expose you to dangerous voltages or other hazards. Please call Optoma before you send the unit for repair.
- See projector enclosure for safety related markings.
- The unit should only be repaired by appropriate service personnel.
- Only use attachments/accessories specified by the manufacturer.
- Do not look straight into the projector lens during operation. The bright light may harm your eyes.
- When switching the projector off, please ensure the cooling cycle has been completed before disconnecting power. Allow 90 seconds for the projector to cool down.
- Turn off and unplug the power plug from the AC outlet before cleaning the product.
- Use a soft dry cloth with mild detergent to clean the display housing. Do not use abrasive cleaners, waxes or solvents to clean the unit.
- Disconnect the power plug from the AC outlet if the product will not be used for a long period of time.
- Do not setup the projector in places where it might be subjected to vibration or shock.
- Do not touch the lens with bare hands.
- Remove battery/batteries from remote control before storage. If the battery/batteries are left in the remote for long periods, they may leak.
- Do not use or store the projector in places where smoke from oil or cigarettes may be present, as it can adversely affect the quality of the projector performance.
- Please follow the correct projector orientation installation as non standard installation may affect the projector performance.
- Use a power strip and/or surge protector. As power outages and brown-outs can KILL devices.

## Cleaning the Lens

- Before cleaning the lens, be sure to turn off the projector and unplug the power cord to allow it to completely cool down.
- Use a compressed air tank to remove the dust.
- Use a special cloth for cleaning lens and gently wipe the lens. Do not touch the lens with your fingers.
- Do not use alkaline/acid detergents or volatile solvents such as alcohol for cleaning lens. If the lens is damaged due to the cleaning process, it is not covered by the warranty.



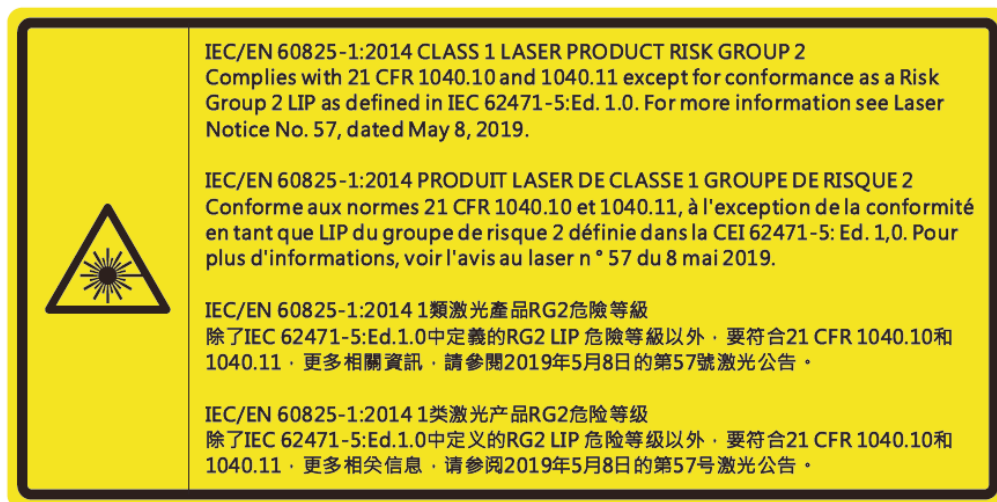
### Warning

- Do not use a spray containing flammable gases to remove dust or dirt from the lens. This may cause a fire due to excessive heat inside the projector.
- Do not clean the lens if the projector is warming up as this may cause the lens' surface film to peel off.
- Do not wipe or tap the lens with a hard object.
- MOUNT ABOVE THE HEADS OF CHILDREN. The use of a ceiling mount is recommended with this product to place it above the eyes of children.

"WARNING: MOUNT ABOVE THE HEADS OF CHILDREN."  
**Additional warning against eye exposure for close exposures less than 1 m.**  
 "AVERTISSEMENT : INSTALLER AU-DESSUS DE LA TÊTE DES ENFANTS."  
 Avertissement supplémentaire contre l'exposition oculaire pour des expositions à une distance de moins de 1 m.  
 "警告: 安装在高于孩童头顶处"  
 关于小于1 m近距离眼睛暴露的附加警告  
 「警告: 安裝在高於兒童頭部處」  
 針對1 m 以下近距離眼睛接觸的額外警告

## Laser Safety Information

- Complies with 21 CFR 1040.10 and 1040.11 except for conformance as a Risk Group 2 LIP as defined in IEC 62471-5:Ed. 1.0. For more information see Laser Notice No. 57, dated May 8, 2019. IEC 60825-1:2014: CLASS 1 LASER PRODUCT - RISK GROUP 2



- This projector has built-in Class 4 laser module. Disassembly or modification is very dangerous and should never be attempted.
- Any operation or adjustment not specifically instructed by the user's guide creates the risk of hazardous laser radiation exposure.
- Do not open or disassemble the projector as this may cause damage by the exposure of laser radiation.
- Do not stare into beam when the projector is on. The bright light may result in permanent eye damage.
- When turning on the projector, make sure no one within projection range is looking at the lens.
- Without following the control, adjustment or operation procedure may cause damage by the exposure of laser radiation.
- Adequate instructions for assembly, operation, and maintenance, including clear warnings concerning precautions to avoid possible exposure to laser and collateral radiation in excess of the accessible emission limits in Class 2.
- The Class A digital apparatus meets all requirements of the Canadian Interference-Causing Equipment Regulation. Interference-Causing Equipment Regulation.
- Cet appareil numérique de la class A respecte toutes les exigences du Règlement sur le matériel brouilleur du Canada.
- Notice is given to supervise children and to never allow them to stare into the projector beam at any distance from the projector.
- Notice is given to use caution when using the remote control for starting the projector while in front of the projection lens.
- Notice is given to the user to avoid the use of optical aids such as binoculars or telescopes inside the beam

## 3D Safety Information

Please follow all warnings and precautions as recommended before you or your child use the 3D function.



### Warning

- Children and teenagers may be more susceptible to health issues associated with viewing in 3D and should be closely supervised when viewing these images.

## Photosensitive Seizure Warning and Other Health Risks

- Some viewers may experience an epileptic seizure or stroke when exposed to certain flashing images or lights contained in certain Projector pictures or video games. If you suffer from, or have a family history of epilepsy or strokes, please consult with a medical specialist before using the 3D function.
- Even those without a personal or family history of epilepsy or stroke may have an undiagnosed condition that can cause photosensitive epileptic seizures.
- Pregnant women, the elderly, sufferers of serious medical conditions, those who are sleep deprived or under the influence of alcohol should avoid utilizing the unit's 3D functionality.
- If you experience any of the following symptoms, stop viewing 3D pictures immediately and consult a medical specialist: (1) altered vision; (2) lightheadedness; (3) dizziness; (4) involuntary movements such as eye or muscle twitching; (5) confusion; (6) nausea; (7) loss of awareness; (8) convulsions; (9) cramps; and/ or (10) disorientation. Children and teenagers may be more likely than adults to experience these symptoms. Parents should monitor their children and ask whether they are experiencing these symptoms.
- Watching 3D projection may also cause motion sickness, perceptual after effects, disorientation, eye strain and decreased postural stability. It is recommended that users take frequent breaks to lessen the potential of these effects. If your eyes show signs of fatigue or dryness or if you have any of the above symptoms, immediately discontinue use of this device and do not resume using it for at least thirty minutes after the symptoms have subsided.
- Watching 3D projection while sitting too close to the screen for an extended period of time may damage your eyesight. The ideal viewing distance should be at least three times the screen height. It is recommended that the viewer's eyes are level with the screen.
- Watching 3D projection while wearing 3D glasses for an extended period of time may cause a headache or fatigue. If you experience a headache, fatigue or dizziness, stop viewing the 3D projection and rest.
- Do not use the 3D glasses for any other purpose than for watching 3D projection.
- Wearing the 3D glasses for any other purpose (as general spectacles, sunglasses, protective goggles, etc.) may be physically harmful to you and may weaken your eyesight.
- Viewing in 3D projection may cause disorientation for some viewers. Accordingly, DO NOT place your 3D PROJECTOR near open stairwells, cables, balconies, or other objects that can be tripped over, run into, knocked down, broken or fallen over.

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DLP®, DLP Link and the DLP logo are registered trademarks of Texas Instruments and BrilliantColor™ is a trademark of Texas Instruments.

HDBaseT™ and the HDBaseT Alliance logo are trademarks of the HDBaseT Alliance.

All other product names used in this manual are the properties of their respective owners and are Acknowledged.

## FCC Notice

This Equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications.

Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

### Notice: Shielded cables

All connections to other computing devices must be made using shielded cables to maintain compliance with FCC regulations.

### Caution

Changes or modifications not expressly approved by the manufacturer could void the user's authority, which is granted by the Federal Communications Commission, to operate this projector.

### Operation Conditions

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference and
2. This device must accept any interference received, including interference that may cause undesired operation.

### Notice: Canadian users

This Class A digital apparatus complies with Canadian ICES-003.

Remarque à l'intention des utilisateurs canadiens

Cet appareil numérique de la classe A est conforme à la norme NMB-003 du Canada.

## Declaration of Conformity for EU countries

- EMC Directive 2014/30/EC (including amendments)
- Low Voltage Directive 2014/35/EC
- RED 2014/53/EU (if product has RF function)



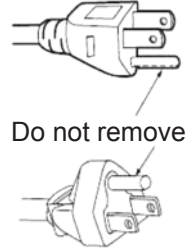
## WEEE



### Disposal instructions

Do not throw this electronic device into the trash when discarding. To minimize pollution and ensure utmost protection of the global environment, please recycle it.

**CAUTION:** This equipment is equipped with a three-pin grounding-type power plug. Do not remove the grounding pin on the power plug. This plug will only fit a grounding-type power outlet. This is a safety feature. If you are unable to insert the plug into the outlet, contact an electrician. Do not defeat the purpose of the grounding plug.



**Warning:** Do not remove the earthing pin on the mains plugs. This apparatus is equipped with a three prong earthing type mains plug. This plug will only fit an earthing-type mains socket. This is a safety feature. If you are unable to insert the plug into the mains socket, contact an electrician. Do not defeat the purpose of the earthing plug.

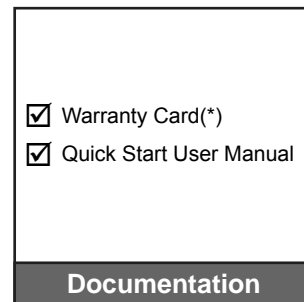
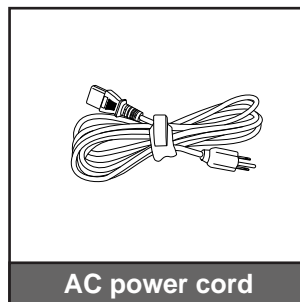
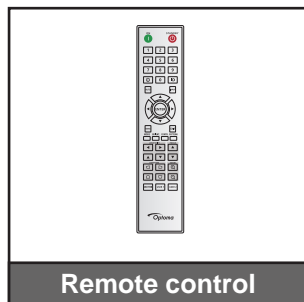
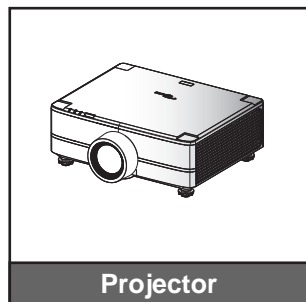
# INTRODUCTION

## Package Overview

Carefully unpack and verify that you have the items listed below under standard accessories. Some of the items under optional accessories may not be available depending on the model, specification and your region of purchase. Please check with your place of purchase. Some accessories may vary from region to region.

The warranty card is only supplied in some specific regions. Please consult your dealer for detailed information.

## Standard Accessories



### Note:

- The actual remote control may vary depending on the region.
- (\*) For European warranty Information, please visit [www.optoma.com](http://www.optoma.com).



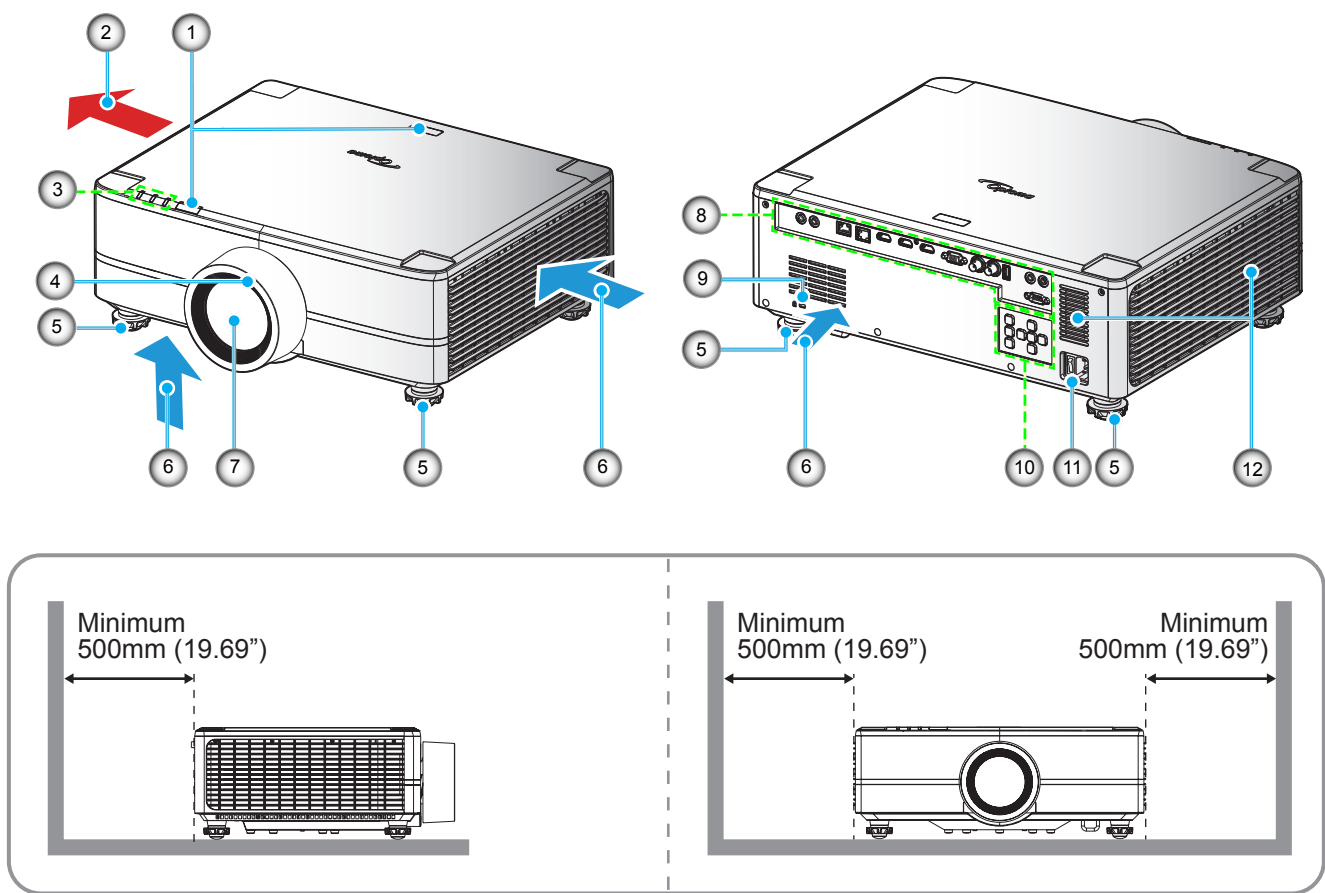
Please scan the OPAM warranty QR code or visit the following URL:  
<https://www.optoma.com/us/support/warranty-and-return-policy/>



Please scan the Asia-Pacific QR code or visit the following URL:  
<https://www.optoma.com/support/download>

# INTRODUCTION

## Product Overview



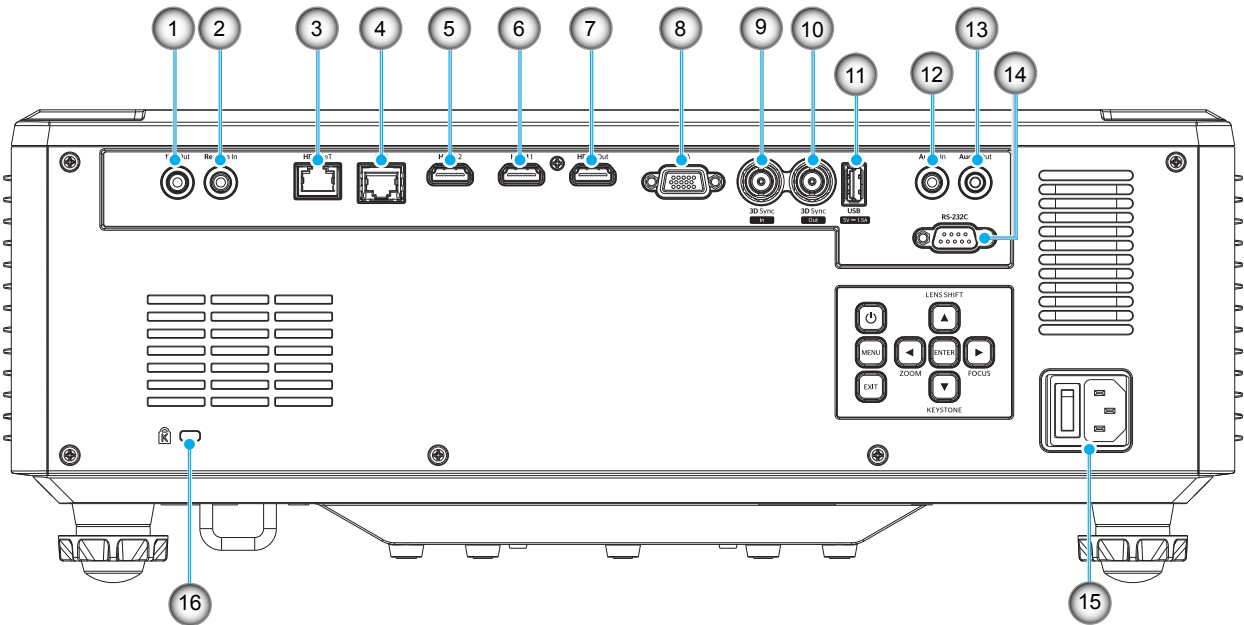
**Note:**

- Do not block projector intake and exhaust vents.
- When operating the projector in an enclosed space, allow at least 500mm (19.69") clearance around the intake and exhaust vents.

No.	Item	No.	Item
1.	IR Receiver	7.	Projection Lens
2.	Ventilation (Outlet)	8.	Input / Output
3.	LED Indicators	9.	Kensington™ Lock Port
4.	Deco Ring (1.6x lens / Fixed lens models)	10.	Control Panel
5.	Tilt-Adjustment Foot	11.	Power Socket / Power Switch
6.	Ventilation (Inlet)	12.	Speakers

# INTRODUCTION

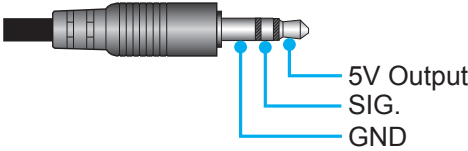
## Connections



No.	Item	Cable	Example Connections <sup>1</sup>
1.	12V Out Connector	12V Trigger Cable	Motorized screen, Curtain, etc
2.	Remote In Connector	Wired Remote Control Cable or IR Receiver Cable (3.5mm TRS type <sup>2</sup> )	RCU
3.	HDBaseT Connector	RJ-45 Cable	Media Play
4.	LAN Connector	RJ-45 Cable	Local or Company Network
5.	HDMI 2 Connector	HDMI Cable	Computer, Game, Console, Media Play
6.	HDMI 1 Connector	HDMI Cable	Computer, Game, Console, Media Play
7.	HDMI Out Connector	HDMI Cable	Screen
8.	VGA Connector	VGA Cable	Computer
9.	3D Sync In Connector	3D Sync Cable	Computer
10.	3D Sync Out Connector	3D Emitter Cable	3D Emitter
11.	USB Connector (Power 5V---1.5A) <sup>3</sup>	USB (A to A) Cable	USB Flash Drive
12.	Audio In Connector	Audio In Cable	Media Play
13.	Audio Out Connector	Audio Out Cable	Speaker, Media Play
14.	RS-232C Connector	RS232 Cable	Computer
15.	Power Socket / Power Switch	Power Cord	Projector
16.	Kensington™ Lock Port	Protection Cable	Projector

**Note:**

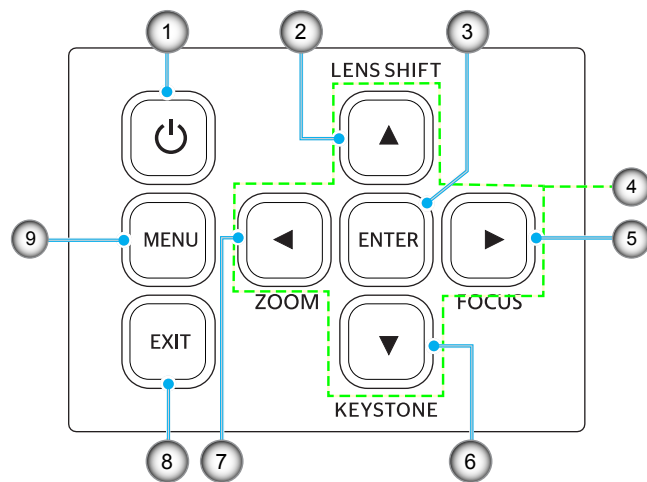
- 1. These are just a few examples of what you can connect. There may be more options available for each port.
- 2. 3.5mm TRS type.



- 3. Not recommended for charging a cell phone.

# INTRODUCTION

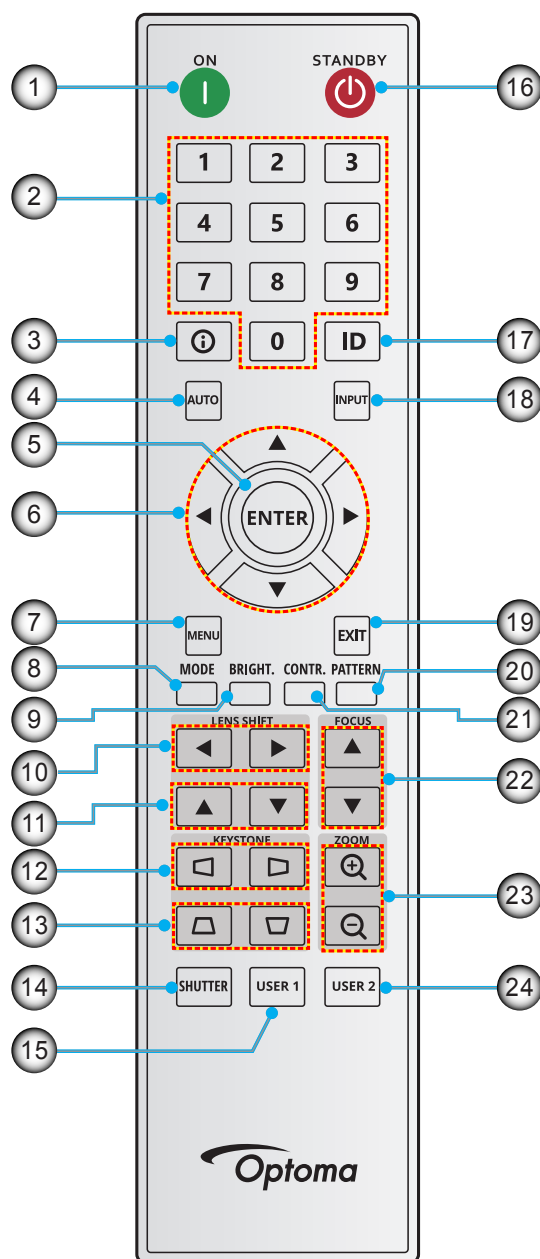
## Keypad



No.	Button	Function
1.	Power Button	Turns the projector on or off.
2.	Lens Shift	Adjust the lens vertical / horizontal position.
3.	Enter	Confirm the settings.
4.	Four Directional Select Keys	Navigation keys.
5.	Focus	Adjust the image focus.
6.	Keystone Correction	Adjust the keystone correction.
7.	Zoom	Adjust the image size.
8.	Exit	Returns to previous menu or exit menu if at top level.
9.	Menu	Shows the main menu on screen.

# INTRODUCTION

## Remote control



No.	Button	Function
1.	Power On	Turn the projector on.
2.	Number Keys	Input numbers (0-9).
3.	Info	Display information on the screen image.
4.	Auto	Automatically synchronize the projector to an input source.
5.	Enter	Press to confirm the selection.
6.	Arrow Keys	Use arrow keys to navigate through the menu or select the appropriate settings.
7.	Menu	Show the main menu on the screen.
8.	Mode	Press to select the preset display mode.
9.	Brightness	Set the brightness of the image.

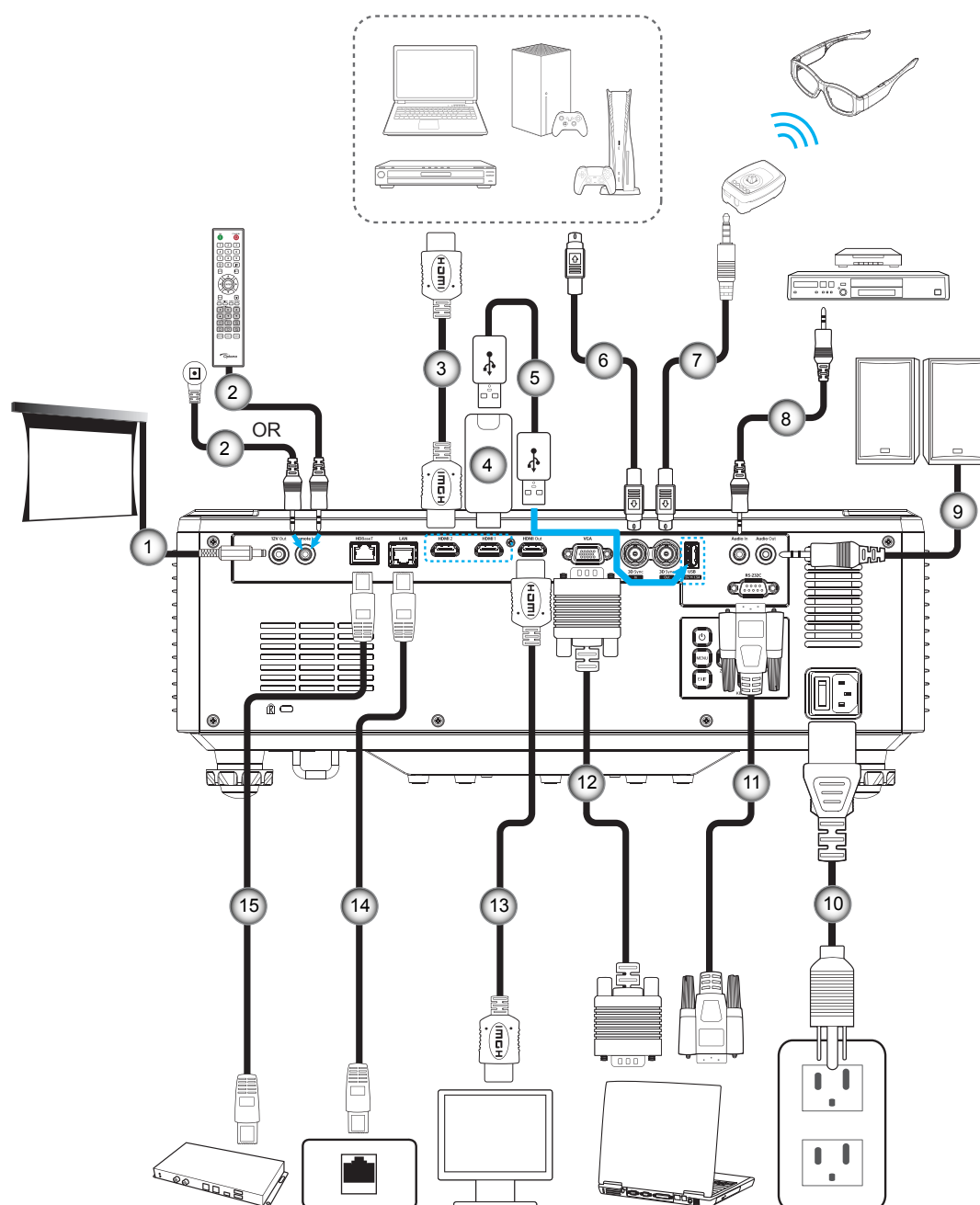
# INTRODUCTION

No.	Button	Function
10.	Left Shift (Horizontal)	Adjust the image position horizontally.
11.	Left Shift (Vertical)	Adjust the image position vertically.
12.	Keystone (Horizontal)	Adjust a horizontally keystone image.
13.	Keystone (Vertical)	Adjust a vertically keystone image.
14.	Shutter	Momentarily turn off/on the screen (AV Mute).
15.	User 1	Press to assign custom functions. See user guide for more info.
16.	Standby	Turn the projector off.
17.	ID	Set the projector address.
18.	Input	Select an input source manually.
19.	Exit	Back to previous menu.
20.	Pattern	Display test pattern.
21.	Contrast	Set the contrast of the image.
22.	Focus	Adjust the image focus.
23.	Zoom	Adjust the image size.
24.	User 2	Press to assign custom functions. See user guide for more info.

**Note:** Some keys may have no function for models that do not support these features.

# SETUP AND INSTALLATION

## Connecting Sources to the Projector



No.	Item
1.	12V DC Jack
2.	Wired Remote Control Cable or IR Receiver Cable (3.5mm TRS type)
3.	HDMI Cable
4.	HDMI Dongle
5.	USB (A to A) Cable

No.	Item
6.	3D Sync Cable
7.	3D Emitter Cable
8.	Audio In Cable
9.	Audio Out Cable
10.	Power Cord

No.	Item
11.	RS232 Cable
12.	VGA Cable
13.	HDMI Cable
14.	RJ-45 Cable
15.	RJ-45 Cable



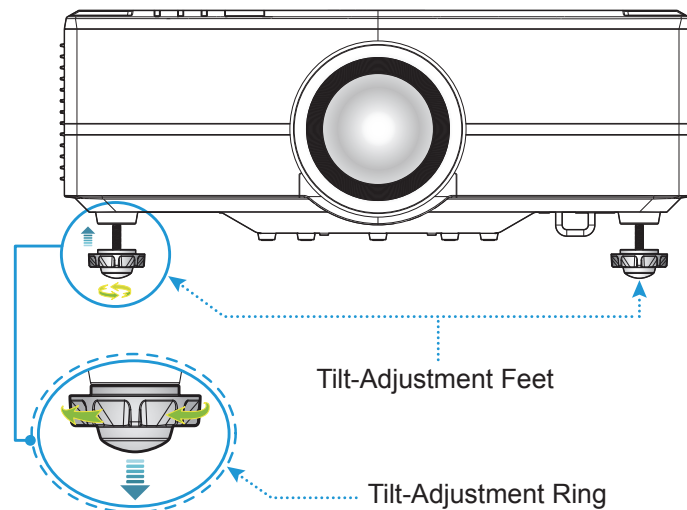
# SETUP AND INSTALLATION

## Adjusting the Projector Image

### Adjusting the Projector's Height

The projector is equipped with elevator feet for adjusting the image height.

1. Locate the adjustable foot you wish to adjust on the underside of the projector.
2. Rotate the adjustable foot clockwise or counterclockwise to raise or lower the projector.



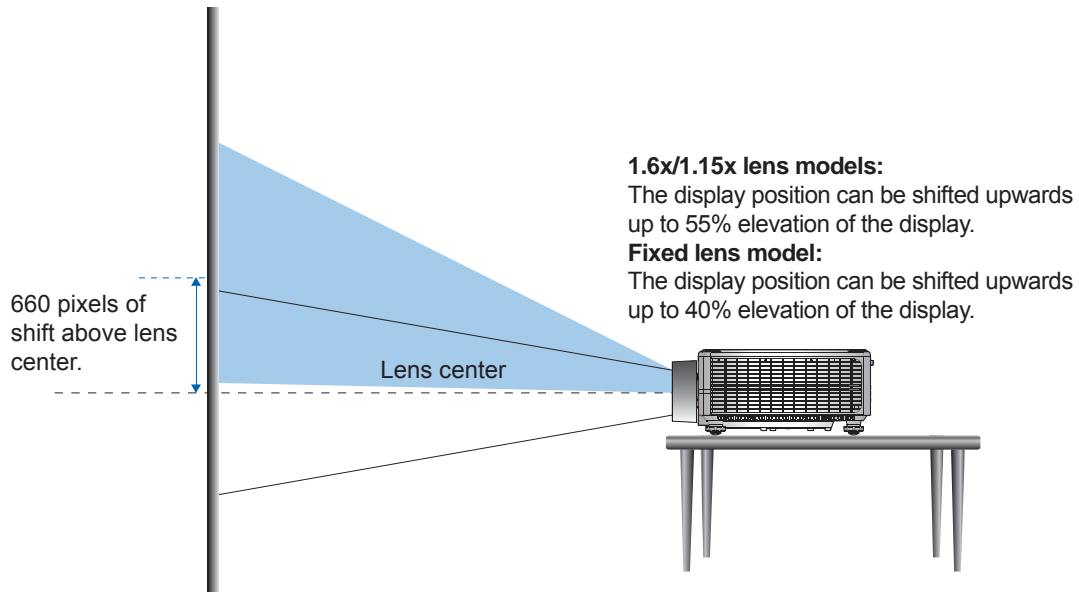
# SETUP AND INSTALLATION

## Adjusting the Projection Image Shift

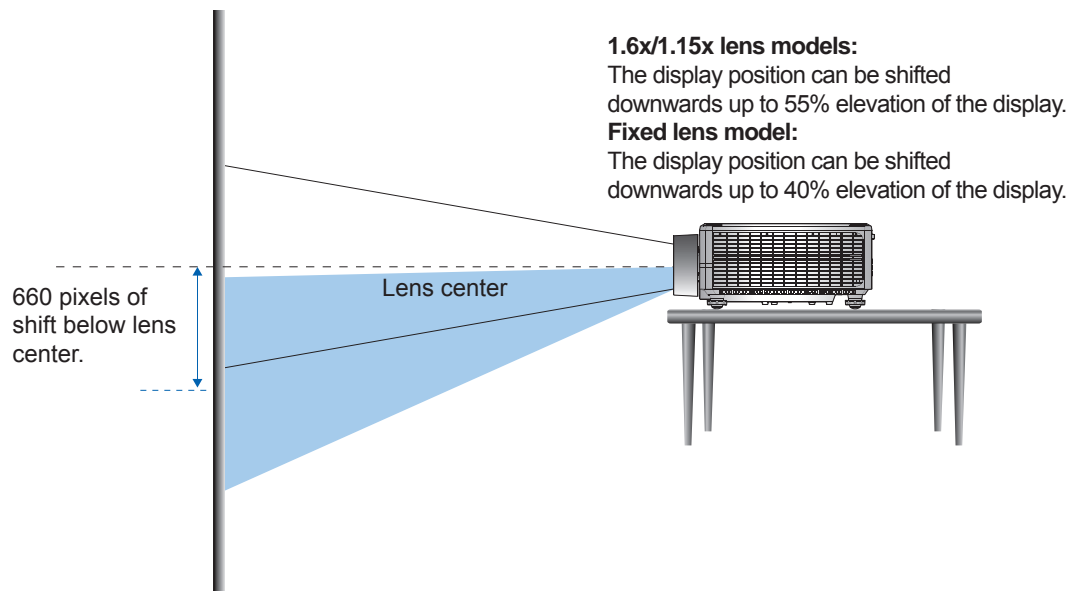
The projection lens can be moved up, down, right, and left with the motor-driven lens shift function. This function makes the positioning of images easy on the screen. Lens shift is generally expressed as a percentage of the image height or width, see below illustration.

### Vertical / Horizontal Lens Shift

When the lens is shifted to top:

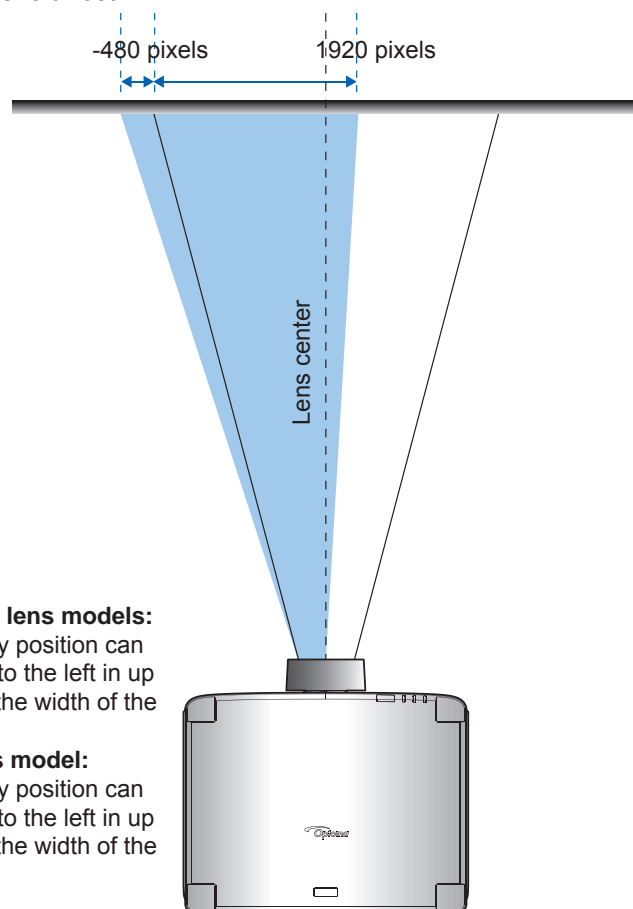


When the lens is shifted to bottom:



# SETUP AND INSTALLATION

When the lens is shifted to the leftmost:



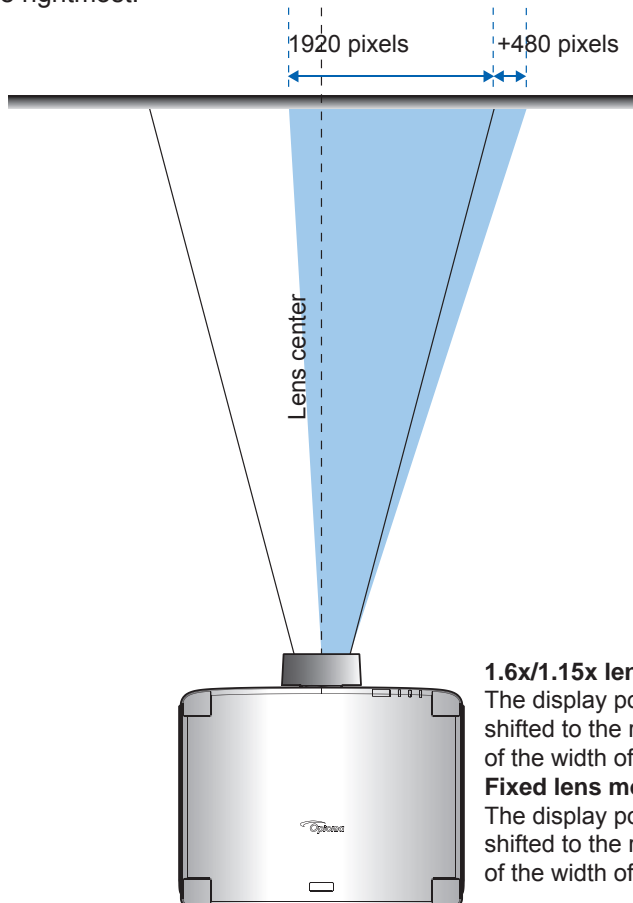
**1.6x/1.15x lens models:**

The display position can be shifted to the left in up to 25% of the width of the display.

**Fixed lens model:**

The display position can be shifted to the left in up to 18% of the width of the display.

When the lens is shifted to the rightmost:



**1.6x/1.15x lens models:**

The display position can be shifted to the right in up to 25% of the width of the display.

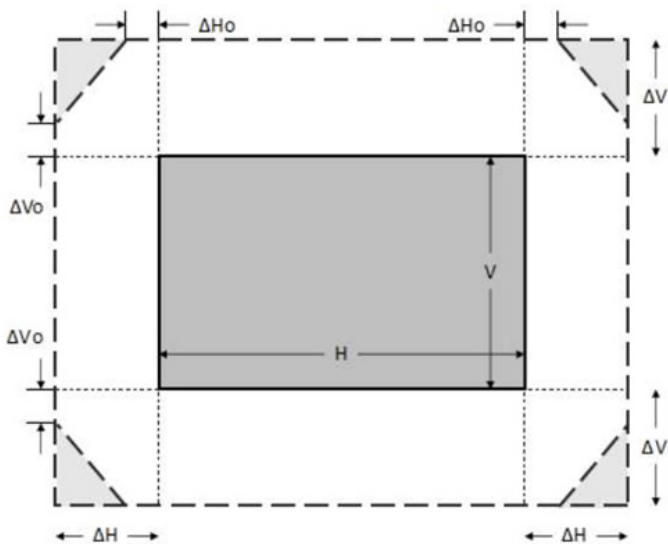
**Fixed lens model:**

The display position can be shifted to the right in up to 18% of the width of the display.

# SETUP AND INSTALLATION

## Lens Shift Range

WUXGA	Lens Shift Range (1/2 image)			
	$\Delta H$	$\Delta V$	$\Delta H_0$	$\Delta V_0$
1.6x/1.15x lens models	50%	110%	10%	30%
Fixed lens model	36%	80%	0%	0%



### Note:

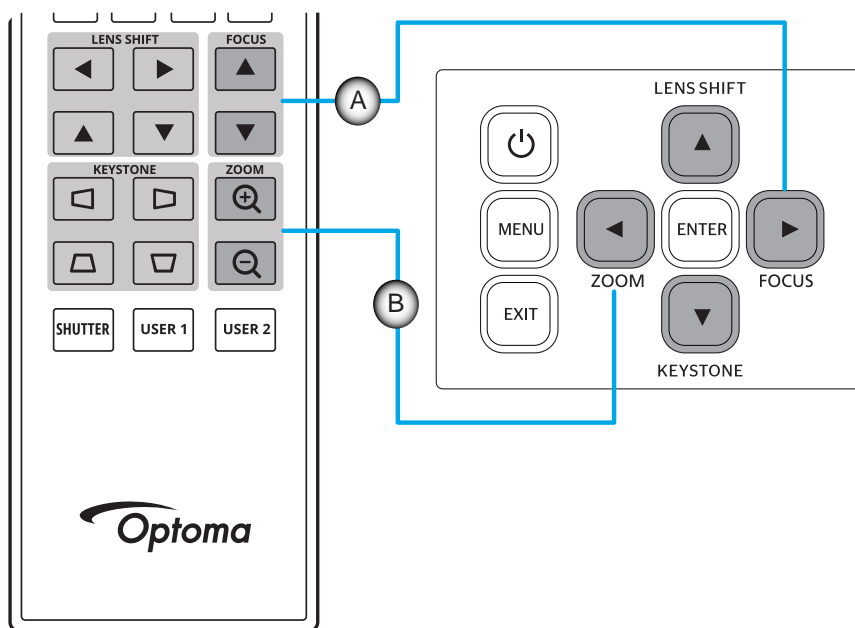
- a)  $\Delta H$ : The lens shift range in horizontal direction when the lens is at the center.
- b)  $\Delta V$ : The lens shift range in vertical direction when the lens is at the center.
- c)  $\Delta H_0$ :The lens shift range without vignetting in horizontal direction when the lens is at the top center or the bottom center.
- d)  $\Delta V_0$ :The lens shift range without vignetting in vertical direction when the lens is at the middle right or the middle left.

# SETUP AND INSTALLATION

## Adjusting the Projector's Zoom and Focus

Use the remote control or projector keypad to adjust the zoom and focus of the projected image.

- To adjust the image focus, press **Focus** and the ▲▼ buttons until the image is sharp and legible. **(A)**
- To adjust the image size, press **Zoom** and the 🔍🔍 buttons on the remote control or ◀▶ on the keypad to get the required image size. **(B)**



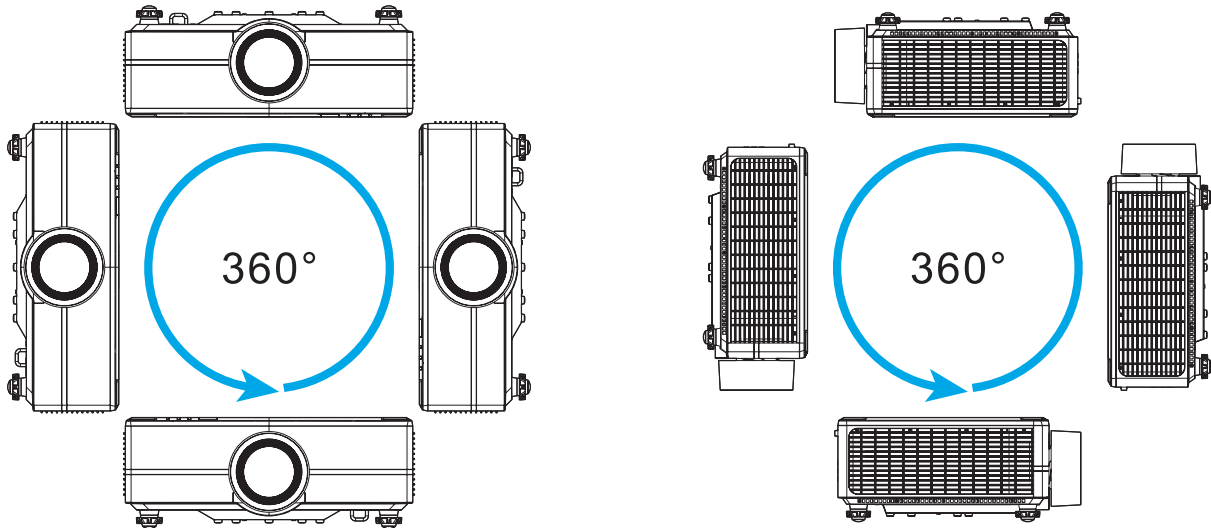
# SETUP AND INSTALLATION

## Adjusting the Projector Position

When you select a position for the projector, consider the size and shape of your screen, the location of your power outlets, and the distance between the projector and the rest of your equipment.

Follow these general guidelines:

- Position the projector on a flat surface at a right angle to the screen. The 1.6x/1.15x lens models projector (with the standard lens) must be at least 60 inch (1.52m) from the projection screen. The fixed lens model projector (with the standard lens) must be at least 40 inch (1.02m) from the projection screen.
- Position the projector to the desired distance from the screen. The distance from the lens of the projector to the screen, the zoom setting, and the video format determine the size of the projected image.
- Lens throw ratio:  
1.6x lens model: 1.25 ~ 2.0  
1.15x lens model: 0.65 ~ 0.75  
Fixed lens model: 0.63  
360 degrees free orientation operation.



- When installing multiple projectors, keep at least 1000mm (39.4") space between the adjacent projectors.
- For ceiling/wall mount installations, make sure to leave 15 mm (0.6") between the ceiling mount and the bottom intake vents of the projector.

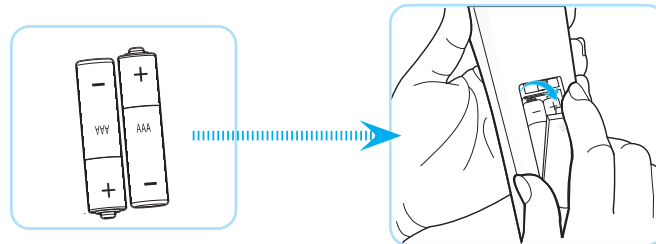
# SETUP AND INSTALLATION

## Remote Setup

### Install / Replacing Remote Control Batteries

Two AAA size batteries are supplied for the remote control.

1. Remove the battery cover on the back of the remote control.
2. Insert AAA batteries in the battery compartment as illustrated.
3. Replace back cover on remote control.



**Note:** Replace only with the same or equivalent type batteries.

### CAUTION

Improper use of batteries can result in chemical leakage or explosion. Be sure to follow the instructions below.

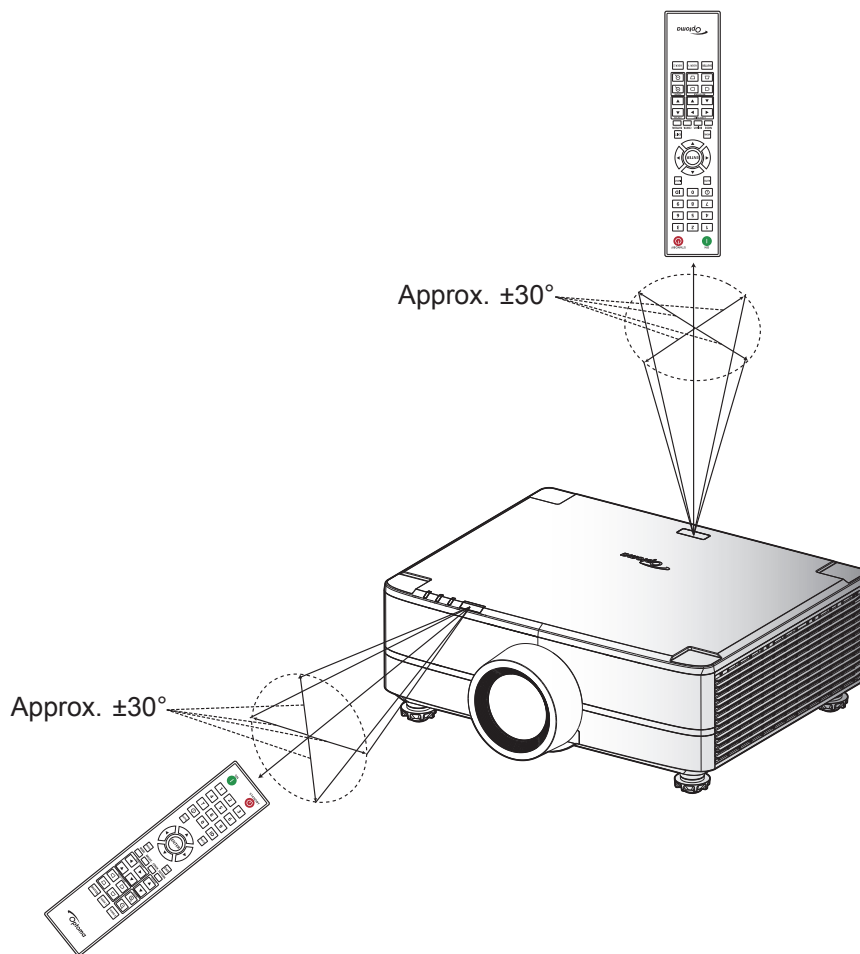
- Do not mix batteries of different types. Different types of batteries have different characteristics.
- Do not mix old and new batteries. Mixing old and new batteries can shorten the life of new batteries or cause chemical leakage in old batteries.
- Remove batteries as soon as they are depleted. Chemicals that leak from batteries that come in contact with skin can cause a rash. If you find any chemical leakage, wipe thoroughly with a cloth.
- The batteries supplied with this product may have a shorter life expectancy due to storage conditions.
- If you will not be using the remote control for an extended period of time, remove the batteries.
- When you dispose of the batteries, you must obey the law in the relative area or country.

# SETUP AND INSTALLATION

## Remote Control Effective Range

Infra-Red (IR) remote control sensor is located on the top and front sides of the projector. Ensure to hold the remote control at an angle within 30 degrees perpendicular to the projector's IR remote control sensor to function correctly. The distance between the remote control and the sensor should not be longer than 20 meters (65.6 feet) when holding not longer than 30 meters (98.4 feet) when aiming the sensor at 0°.

- Make sure that there are no obstacles between the remote control and the IR sensor on the projector that might obstruct the infra-red beam.
- Make sure the IR transmitter of the remote control is not being shined by sunlight or fluorescent lamps directly.
- Please keep the remote controller away from fluorescent lamps for over 2 m or the remote controller might become malfunction.
- If the remote control is close to Inverter-Type fluorescent lamps, it might become ineffective from time to time.
- If the remote control and the projector are within a very short distance, the remote control might become ineffective.
- When you aim at the screen, the effective distance is less than 5 m from the remote control to the screen and reflecting the IR beams back to the projector. However, the effective range might change according to screens.



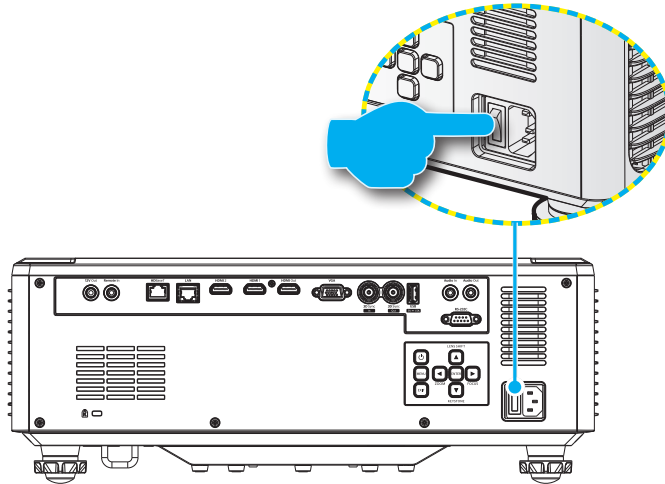


# USING THE PROJECTOR

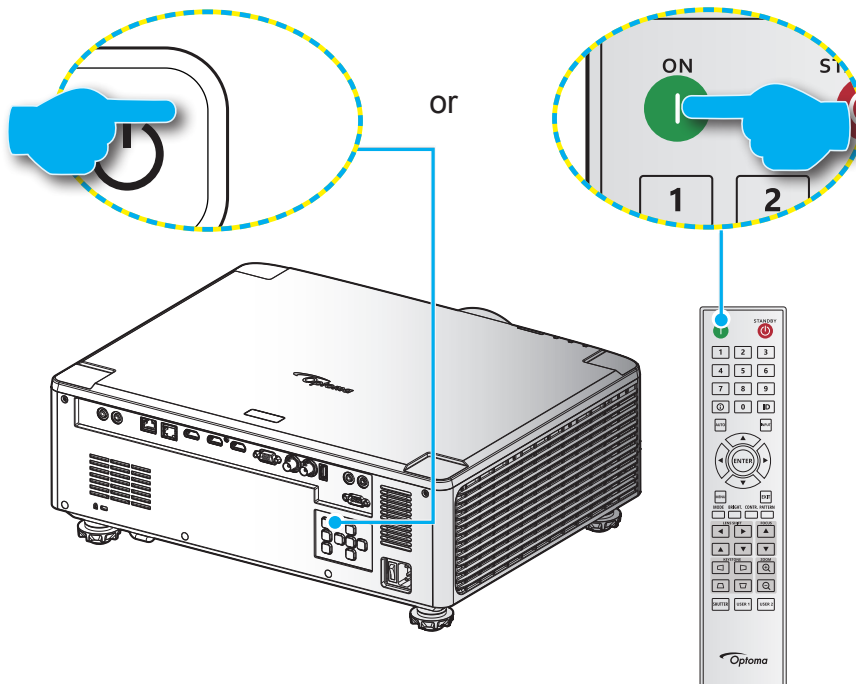
## Powering On / Off the Projector

### Powering On

1. Securely connect the power lead and signal/source cable. When connected, the power LED will turn red.
2. Set the power switch to the “I” (On) position and wait until the “⏻” button on the projector keypad is solid red.



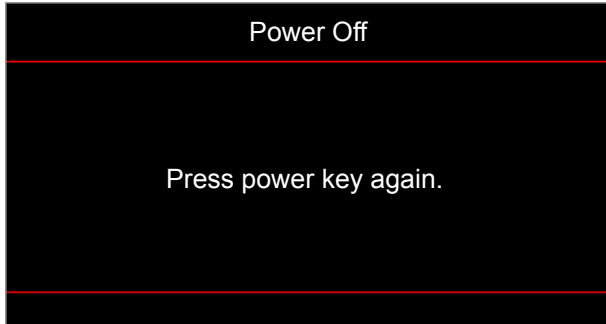
3. Turn on the projector by pressing the “⏻” button on the projector keypad or remote control. During startup the power LED is flashing red and during normal operation, the power LED is solid green.



# USING THE PROJECTOR

## Powering Off

1. Turn off the projector by pressing the “⏻” button on the projector keypad or the | button on the remote control. The following message will be displayed:



2. Press the ⏻ or | button again to confirm, otherwise the message will disappear after 15 seconds. When you press the ⏻ or | button for the second time, the projector will shut down.
3. During the cooling cycle, the power LED is flashing green. When the power LED turns solid red, this indicates the projector has entered standby mode. If you wish to turn the projector back on, you must wait until the cooling cycle has finished and the projector has entered standby mode. When the projector is in standby mode, simply press the “⏻” button on the projector or the remote control again to turn on the projector.
4. Disconnect the power cord from the electrical outlet and the projector.

### Note:

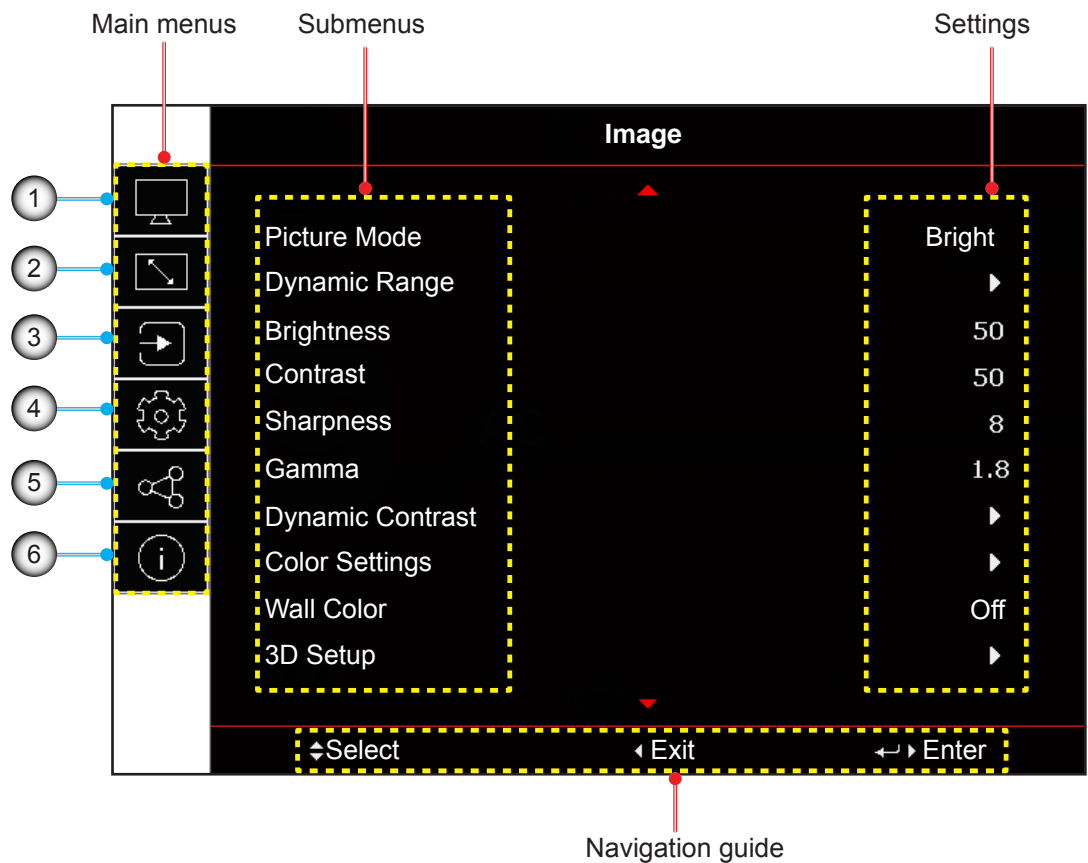
- *It is not recommended that the projector is turned on immediately, right after a power off procedure.*
- *By default, the projector turns off automatically after 20 minutes of inactivity. You can modify the idle time length in “Auto Power off (min.)” menu in “System Settings → Power”. If you want the projector to enter standby mode instead, disable auto power off and set the sleep time interval in “System Settings → Power → Sleep Timer (min.)”.*

# USING THE PROJECTOR

## Menu navigation and features

The projector has multilingual on-screen display (OSD) menus that allow you to make image adjustments and change a variety of settings.

1. To open the OSD menu, press the **Menu** key on the remote control or projector keypad.
2. To select a main menu or sub menu, use the **▲▼** buttons to highlight it. Then, press the **Enter** button to enter the sub menu.
3. Press the **Exit** button to return to the previous menu or exit the OSD menu if at top level.
4. Setting methods to adjust the function value or selection an option.
  - To adjust the slide bar values, highlight the function, and use the **◀▶** buttons to change value.
  - To check or uncheck a checkbox, highlight the function, and press **Enter**.
  - To input a number or symbol, highlight the number or symbol, and use the **▲▼** buttons to make a selection. You can also use the number keys on the remote control or keypad.
  - To select a function option, use the **▲▼◀▶** buttons to make the selection. If no **Enter** icon shows at the navigation bar, the highlighted option is automatically applied. If there is an **Enter** icon at the navigation bar, press **Enter** to confirm your selection.



No	Item	No	Item
1.	Image menu	4.	Device setup menu
2.	Display menu	5.	Communication menu
3.	Input settings menu	6.	Information menu

# USING THE PROJECTOR

## OSD menu tree

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Image	Picture Mode					Presentation
						Bright [default]
						Cinema
						HDR
						sRGB
						DICOM SIM.
						Blending
						3D
						2D High Speed
						User
	Dynamic Range	HDR				Off
						Auto [default]
		HDR Picture Mode				Bright
						Standard [default]
						Film
						Detail
	Brightness					0~100 [default: 50]
	Contrast					0~100 [default: 50]
	Sharpness					1~15 [default: 10]
	Gamma					Film
						Graphics
						Standard(2.2)
						Vivid
						3D
						Blackboard
						DICOM SIM.
						1.8
						2.0
						2.4
						2.6
Dynamic Contrast		Dynamic Black				Off [default]
						On
		Speed				1~15 [default: 1]
		Strength				0~3 [default: 2]
		Level				50%~100% [default: 100%]
		Extreme Black				Off [default]
						On
		AV Mute Timer				0s~10s [default: 0s]
		Black Signal Level				0~5 [default: 0]

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Image	Color Settings	Color				0~100 [default: 60]
		Tint				0~100 [default: 50]
		Color Temperature				Warm
						Standard [default]
						Cool
		Color Wheel Speed				2X
						3X [default]
		White Balance	Red Gain			0-100 [default: 50]
			Green Gain			0-100 [default: 50]
			Blue Gain			0-100 [default: 50]
			Red Offset			0-100 [default: 50]
			Green Offset			0-100 [default: 50]
			Blue Offset			0-100 [default: 50]
		White Enhancement				0~10 [default: 10]
		Color Space				Auto [default]
						RGB (0-255)
						RGB (16-235)
						REC709
						REC601
		Color Matching	Auto Test Pattern			Off
						On [default]
			Red	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Green	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Blue	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Cyan	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Magenta	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Yellow	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			White	Red		0~254 [default: 127]
				Green		0~254 [default: 127]
				Blue		0~254 [default: 127]
			Reset			Yes
						Cancel [default]

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Image	Wall Color					Off [default]
						Blackboard
						Light Yellow
						Light Green
						Light Blue
						Pink
						Gray
	3D Setup	3D Mode				Off
						Active 3D [default]
		3D Format				Auto [default]
						Frame Packing
						Side by Side
						Top and Bottom
						Frame Sequential
		3D Tech				DLP-link
						3D Sync [default]
		3D-2D				3D [default]
						L
						R
		3D Sync Out				To Emitter [default]
						To Next Projector
		3D Invert				Off [default]
						On
		Frame Delay				1~200 [default: 1]
		Reset				Yes
						Cancel [default]
	Save to User					Yes
						Cancel [default]
	Apply to User					User-Presentation
						User-Bright [default]
						User-Cinema
						User-HDR
						User-sRGB
						User-DICOM SIM.
						User-Blending
						User-3D
	Reset					User-2D High Speed
						Yes
						Cancel [default]

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Display	Aspect Ratio					Auto [default]
						4:3
						16:9
						16:10
						LBX
						Native
	Digital Zoom	Proportional				Off [default]
						On
		Horizontal				50%~400% [default: 100]
						50%~400% [default: 100]
		Vertical				0~100 [default: 50]
						0~100 [default: 50]
		Reset				Yes
						Cancel [default]
	Image Shift	H. Position				0~100 [default: 50]
		V. Position				0~100 [default: 50]
		Reset				Yes
						Cancel [default]
	Geometric Correction	Warp Control				Basic [default]
						Advanced
						AP
		Basic Warp	Keystone	Horizontal		0~40 [default: 20]
				Vertical		0~40 [default: 20]
			Pincushion	Horizontal		0~100 [default: 50]
				Vertical		0~100 [default: 50]
			4-Corner	Top Left		
				Top Right		
				Bottom Left		
				Bottom Right		
		Advanced Warp	Grid Color			Green [default]
						Magenta
						Red
						Cyan
			Grid Background			Black [default]
						Transparent
			Warp Setting	Grid Points		2x2 [default]
						3x3
						5x5
						9x9
						17x17
				Warp Inner		Off [default]
						On
				Warp Sharpness		0~9 [default: 9]
			Blend Setting	Blend Width		[default: 0]
				Overlap Grid Number		4 [default] / 6 / 8 / 10 / 12
				Gamma		1.8 / 1.9 / 2.0 / 2.1 / 2.2 [default] / 2.3 / 2.4

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Display	Geometric Correction	Advanced Warp	Black Level	Area		Bottom [default]
						Top
				Enable		Off [default]
						On
				Edit Area		
				Add Point		
				Remove Point		
				Brightness	Brightness	
					Red	0~255 [default: 20]
					Green	0~255 [default: 20]
					Blue	0~255 [default: 20]
					Exit	
				Red		0~255 [default: 20]
				Green		0~255 [default: 20]
				Blue		0~255 [default: 20]
				Reset	Bottom	Yes
						Cancel [default]
					Top	Yes
						Cancel [default]
					All	Yes
						Cancel [default]
		Memory	Save Memory		Memory 1 [default] ~Memory 5	
			Apply Memory		Memory 1 [default] ~Memory 5	
			Clear Memory		Yes	
				Cancel [default]		
		Reset			Yes	
					Cancel [default]	
	Edge Mask				0~10 [default: 0]	
	Freeze Screen				Unfreeze [default]	
					Freeze	
	Test Pattern					Off [default]
						Green Grid
						Magenta Grid
						White Grid
						White
						Black
						Red
						Green
						Blue
						Yellow
						Magenta
						Cyan
						ANSI Contrast 4x4
						Color bar
						Full screen



# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Display	PIP/PBP	Screen				Off [default]
						PIP
						PBP
		Main Source				VGA
						HDMI1
						HDMI2
						HDBaseT
		Sub Source				VGA
						HDMI1
						HDMI2
						HDBaseT
		Swap				Swap
		Size				Small [default]
						Medium
						Large
		Location				PBP, Main Left [default]
						PBP, Main Top
						PBP, Main Right
						PBP, Main Bottom
						PIP, Bottom Right [default]
						PIP, Bottom Left
						PIP, Top Left
						PIP, Top Right
	Reset					Yes
						Cancel [default]
Input Settings	Auto Source					Off
						On [default]
	Quick Resync					Off
						On [default]
	Active Inputs					VGA [default]
						HDMI1
						HDMI2
						HDBaseT
	Latency Adjustment					Normal [default]
						2D Ultra
	VGA	Phase				0 ~ 100 [default: 50]
		Resolution				[read only]
	HDMI	Output				HDMI 1 [default]
						HDMI 2
		HDMI 1 EDID				1.4
						2.0 [default]
		HDMI 2 EDID				1.4
						2.0 [default]
	Reset					Yes
						Cancel [default]

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Device Setup	Language					English [default]
						Deutsch
						Français
						Italiano
						Español
						Português
						Polski
						Nederlands
						Norsk
						繁體中文
						簡體中文
						日本語
						한국어
						Русский
						Magyar
						ไทย
	Projection	Ceiling				Auto [default]
						On
						Off
		Rear				Off [default]
						On
	Lens Settings	Focus				[Focus for adjust]
		Zoom				[Zoom for adjust]
		Lens Shift				[Pattern for adjust]
		Lens Shift Memory	Save Memory			Memory 1~Memory 5
			Apply Memory			Memory 1~Memory 5
			Clear Memory			Yes
						Cancel [default]
		Lens Calibration				Yes
						Cancel [default]
		Lens Lock				Lock
						Unlock [default]
		Reset				Yes
						Cancel [default]
	Schedule	Date and Time				Read Only
		Schedule Mode				Off [default]
						On
		View Today				Monday / Tuesday / Wednesday / Thursday / Friday / Saturday / Sunday [Read only]

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Device Setup	Schedule	Monday / Tuesday / Wednesday / Thursday / Friday / Saturday / Sunday	Schedule Enable			Off [default]
						On
			Event 01-08 Event 09-16	Time		00:00 ~ 23:59
				Function		Off [default] / Power Settings / Input Source / Light Source Mode / Shutter
				Event		Off [Function = Off]
				(Function = Power Settings)		Power On [Function = Power Settings] / Eco / Active / Communication
				(Function = Input Source)		VGA [Function = Input Source] / HDMI1 / HDMI2 / HDBaseT
				(Function = Light Source Mode)		Normal Mode [Function = Light Source Mode] / Eco Mode / Custom Brightness
				(Function = Shutter)		Shutter On [Function = Shutter] / Shutter Off
				Reset		Yes
						Cancel [default]
			Copy Events To			Monday / Tuesday / Wednesday / Thursday / Friday / Saturday / Sunday
			Reset the Day			Yes
						Cancel [default]
			Reset Schedule			Yes
						Cancel [default]
	Date and Time	Clock Mode				Use NTP Server [default]
						Manual
		Date				2000 ~ 2037 (Year) [default: 2020]
						01 ~ 12 (Month) [default: 1]
						01 ~ 31 (Day) [default: 1]
		Time				00 ~ 23 (Hour) [default: 0]
						00 ~ 59 (Minute) [default: 0]
		Daylight Saving Time				Off [default]
						On
		NTP Server				time.google.com [default]
						asia.pool.ntp.org
						europe.pool.ntp.org
						north-america.pool.ntp.org
		Time Zone				[default: UTC+00:00]
		Update Interval				Hourly [default]
						Daily
		Apply				Yes
						Cancel [default]

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Device Setup	Power Settings	Power Mode (Standby)				Eco
						Active
						Communication [default]
		Signal Power On				Off [default]
						On
		Auto Power Off				0 ~ 180m [default: 0m]
		Sleep Timer				0 ~ 16h [default: 0h]
		12V Trigger				Off [default]
						On
		Reset				Yes
						Cancel [default]
	Light Source Settings	Light Source Mode				Normal [default]
						Eco Mode
						Custom Power
		Custom Brightness	Brightness Level			30% ~ 100% [default: 100%]
			Constant Brightness			Off [default]
						On
	Shutter	Fade-In				0.5 ~ 5s [default: 0.5s]
		Fade-Out				0.5 ~ 5s [default: 0.5s]
		Startup				Shutter Off [default]
						Shutter On
	Audio	Mute				Off [default]
						On
		Volume				0 ~ 10 [default: 5]
	Security	Security				Off [default]
						On
		Security Timer	Month			0 ~ 35 [default: 0]
			Day			0 ~ 29 [default: 0]
			Hour			0 ~ 23 [default: 0]
		Change Password				
	On Screen Display	Menu Location				Top Left
						Top Right
						Center [default]
						Bottom Left
						Bottom Right
		Menu Transparency				0 ~ 9 [default: 0]
		Menu Timer				Off
						5s
						10s
						15s [default]
						30s
						60s
		Information Hide				Off [default]
						On
		Background				Blue
						Black
						White
						Logo [default]

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values	
Device Setup	Logo Setup	Change Logo				Default Logo [default]	
						Neutral	
						User Logo	
						Captured Logo	
		Logo Capture				Yes	
						Cancel [default]	
		Delete Logo	Captured Logo				Yes
							Cancel [default]
			User Logo				Yes
							Cancel [default]
	High Altitude					Off [default]	
						On	
	User Data	Save all settings				Memory 1 [default] ~ Memory 5	
		Load all settings				Memory 1 [default] ~ Memory 5	
	System Update	Auto				Off [default]	
						On	
		Auto Download				Off	
						On [default]	
		Update				Cancel [default]	
						Yes	
	Reset	Reset OSD				Yes	
						Cancel [default]	
		Reset to default				Yes	
						Cancel [default]	
		Reset Selective	Image				Yes
							Cancel [default]
			Display				Yes
							Cancel [default]
			Input				Yes
							Cancel [default]
			Communication				Yes
							Cancel [default]
		Setup				Yes	
						Cancel [default]	
Communi- cation	Projector ID				0 ~ 99 [default: 0]		
	Remote Setup	Remote Code				0 ~ 99 [default: 0]	
		Quick Switch Code				Off [default]	
						1 ~ 9	
	IR Function	Front				Off	
						On [default]	
		Top				Off	
						On [default]	
		HDBaseT				Off [default]	
						On	

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Communication	Remote Setup	User 1				Freeze Screen [default]
						Blank Screen
						PIP/PBP
						Aspect Ratio
						Information Hide
						Network setup
						Projector ID
						Color Matching
						Reset Selective
						Quick Switch Code
						Audio Mute
						Audio Volume
		User 2				Freeze Screen
						Blank Screen
						PIP/PBP [default]
						Aspect Ratio
						Information Hide
						Network setup
						Projector ID
						Color Matching
						Reset Selective
						Quick Switch Code
						Audio Mute
						Audio Volume
Network Setup	LAN Interface	LAN Interface				RJ-45 [default]
						HDBaseT
						[read only]
						[read only] Connected
						[read only] Disconnected
						Off [default]
						On
						[default: 192.168.0.100]
						[default: 255.255.255.0]
						[default: 192.168.0.51]
						[default: 0.0.0.0]
						Yes
						Cancel [default]
						Yes
Email Notification	Email Notification	Email Notification				
						[read only]
						[read only]
						Off [default]
						Email
						Off [default]
						Email

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Communi- cation	Email Notification	Video Loss				Off [default]
						Email
		Laser				Off [default]
						Email
		Reset				Yes
						Cancel [default]
	Control	Crestron				Off
						On [default]
		IP Address				[default: 192.168.0.2]
		IP ID				2 ~ 255 [default: 5]
		Port				0 ~ 65535 [default: 41794]
		Crestron Setup Apply				Yes
						Cancel [default]
		PJ Link				Off
						On [default]
		Authentication				Off [default]
						On
		Password				[read only]
		Service				[default: 192.168.0.3]
		PJ Link Setup Apply				Yes
						Cancel [default]
		Extron				Off
						On [default]
		AMX				Off
						On [default]
		Telnet				Off
						On [default]
		HTTP				Off
						On [default]
		Reset				Yes
						Cancel [default]
	Baud Rate	Serial Port In				1200
						2400
						4800
						9600
						19200
						38400
						57600
						115200 [default]
	Reset					Yes
						Cancel [default]

# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Information	Device	Regulatory				
		Serial Number				
		Projection Hours				
	System Status	Standby Mode				
		Light Source Mode				
		Light Source Hours				
		Total Hours				
		Normal				
		Eco Mode				
		Custom Power				
		Ambient Temp				
		Temperature				
	Communication	Projector ID				
		Remote Code				
		Network				
		LAN Interface				
		MAC Address				
		Network Status				
		DHCP				
		IP Address				
		Subnet Mask				
		Gateway				
		DNS				
		Control				
		Crestron				
		Extron				
		PJ Link				
		AMX				
		Telnet				
		HTTP				
	Signal	Input Signal				
		Resolution				
		Signal Format				
		Pixel Clock				
		Horz Refresh				
		Vert Refresh				
		Color Space				
		Picture Mode				
		Second Signal				
		Resolution				
		Signal Format				
		Pixel Clock				
		Horz Refresh				
		Vert Refresh				
		Color Space				



# USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Information	Firmware Version	Main Version				
		I-SCALER Version				
		F-MCU Version				
		M-MCU Version				
		A-MCU Version				
		LAN Version				
		Formatter Version				
		HDBaseT Version				
		Camera Version				

# USING THE PROJECTOR

## Image menu

Learn how to configure image settings.

### Submenus

- Picture Mode
- Dynamic Range
- Brightness
- Contrast
- Sharpness
- Gamma
- Dynamic Contrast
- Color Settings
- Wall Color
- 3D Setup

### Picture Mode

There are many factory presets optimized for various types of images.

#### **Presentation**

This mode is suitable for showing in front of public in connection to the PC.

#### **Bright**

Maximum brightness from PC input.

#### **Cinema**

Provides the best colors for watching movies.

#### **HDR**

Decodes and displays High Dynamic Range (HDR) content for the deepest blacks, brightest whites, and vivid cinematic color using REC.2020 color gamut. This mode will be automatically enabled if HDR is set to Auto (and HDR Content is sent to projector – 4K UHD Blu-ray, 1080p/4K UHD HDR Games, 4K UHD Streaming Video). While HDR mode is active, other display modes (Cinema, Reference, etc.) cannot be selected as HDR delivers color that is highly accurate, exceeding the color performance of the other display modes.

#### **sRGB**

Standardized accurate color.

#### **DICOM SIM.**

This mode can project a monochrome medical image such as an X ray radiography, MRI, etc.

#### **Blending**

When using multiple projectors, this mode can eliminate the visible banding and create a single bright, high resolution image across the screen.

#### **3D**

To experience the 3D effect, you need to have 3D glasses, make sure your PC/portable device has a 120 Hz signal output quad buffered graphics card and have a 3D Player installed.

#### **2D High Speed**

Displays the status of 2D High Speed mode.

#### **User**

Memorize user's settings.

# USING THE PROJECTOR

## Note:

- When 3D mode is selected, the Presentation, Bright, Cinema, HDR, sRGB, DICOM SIM., Blending, and 2D High Speed mode will be unavailable.
- When 2D High Speed mode is selected, the Presentation, Bright, Cinema, HDR, sRGB, DICOM SIM., Blending, and 3D mode will be unavailable.
- When Blending mode is selected, the HDR, 3D, and 2D High Speed will be unavailable.

## Dynamic Range

Configure the High Dynamic Range (HDR) setting and its effect when displaying video from 4K Blu-ray players and streaming devices.

**Note:** Only HDMI supports the Dynamic Range function.

### HDR (High Dynamic Range)

- **Off:** Turn off HDR Processing. When set to Off, the projector will NOT decode HDR content.
- **Auto:** Auto detect HDR signal.

### HDR Picture Mode

- **Bright:** Choose this mode for brighter more saturated colors.
- **Standard:** Choose this mode for natural looking colors with a balance of warm and cool tones.
- **Film:** Choose this mode for improved detail and image sharpness.
- **Detail:** The signal comes from OETF conversion to achieve the best color matchings.

## Brightness

Adjust the brightness of the image.

## Contrast

The contrast controls the degree of difference between the lightest and darkest parts of the picture.

## Sharpness

Adjust the sharpness of the image.

## Gamma

Set up gamma curve type. After the initial setup and fine tuning is completed, utilize the Gamma Adjustment steps to optimize your image output.

### Film

For home theater.

### Graphics

For PC / Photo source.

### Standard (2.2)

For standardized setting.

### Vivid

Best for playing games. In this mode, color saturation and brightness are well-balanced.

### 3D

Best for playing 3D videos.

# USING THE PROJECTOR

## **Blackboard**

Best for projecting on to a blackboard.

## **DICOM SIM.**

Best for projecting monochrome medical images, such as X-ray diagram.

## **1.8 / 2.0 / 2.4 / 2.6**

For specific PC / Photo source.

**Note:** *When Blending mode is selected, only gamma Standard2.2 is supported.*

## **Dynamic Contrast**

Set up the Dynamic Contrast to maximize the contrast for dark content.

- **Dynamic Black:** Enable this function to automatically adjust the contrast ratio for video sources. It improves the black level in dark scenes by reducing the light output.
- **Speed:** Adjust the speed of the light source correction. The value ranges from 1 to 15. A lower value makes the correction slower and less aggressive while a higher value results in the faster correction.
- **Strength:** Set the strength of the dynamic contrast adjustment. The value ranges from 0 to 3, the higher the value the stronger the correction.
- **Level:** Adjust the light source when the brightness level of the current content gets lower than the set value. The value ranges from 50% to 100%. The higher the value, the larger the range to adjust the light source.
- **Extreme Black:** Enable this function to automatically increase the contrast ratio by turning off the laser light when black image is detected.
- **AV Mute Timer:** Set a timer for the laser light to turn off after detecting black content. The set value ranges from 0s to 10s.
- **Black Signal Level:** Set a black level value as the threshold for the Real Black function. The value can be adjusted from 0% to 5%, with 0 being the darkest black and 5 being the brightest.

### **Note:**

- *When Dynamic Black is turned on, the Extreme Black will be unavailable.*
- *When Dynamic Black is turned off, the Speed, Strength, and Level will be unavailable.*
- *When Extreme Black is turned on, the Dynamic Black, Speed, Strength, and Level will be unavailable.*

## **Color Settings**

Configure the color settings of the projected image to improve the color performance.

### **Color**

Adjust the saturation of the selected color. The value indicates the color shifts from or towards the white in the center of the chromaticity diagram.

### **Tint**

Adjust the color balance of red and green in video images.

### **Color Temperature**

Adjust the color temperature of the projected image. The available options are Warm, Standard, or Cool.

### **Color Wheel Speed**

Set the projector color wheel speed to 2X or 3X.

### **White Balance**

Adjust the white balance of the projected image via gain and offset. Gain and offset are individual controls for each RGB channels used to set greyscale. The Gains calibrate the color of the dark parts and Bias calibrate the white parts.

# USING THE PROJECTOR

- **Red / Green / Blue Gain:** Adjust the color of the image's bright areas.
- **Red / Green / Blue Offset:** Adjust the color of the image's dark areas.

## White Enhancement

Adjust the image color brightness while providing more vibrant colors, in increments from 0 to 10.

## Color Space

Select a color space that has been specifically tuned for the input signal. The available options are Auto (default), RGB (0~255), RGB (16~235), REC709, and REC601.

## Color Matching

Change the color of a projected image by adjusting each color component in the image. The adjustable color includes Red, Green, Blue, Cyan, Yellow, and Magenta (R / G / B / C / Y / M).

- **Auto Test Pattern:** Enable the function to view a specific color pattern while adjusting.
- **R / G / B / C / Y / M:** Select a color for further adjustment.
  - **Hue:** Adjust the hue of the selected color. The value reflects the number of degrees of rotation around the chromaticity diagram from the original color. Increasing value indicates counterclockwise rotation, and decreasing value, clockwise rotation.
  - **Saturation:** Adjust the saturation of the selected color. The value indicates the color shifts from or towards the white in the center of the chromaticity diagram.
  - **Luminance:** Adjust the luminance of the selected color. Increase the value to brighten the image (add white to a color) or decrease the value to darken the image (add black to a color).
- **Reset:** Reset the function settings to factory default values.

**Note:** When 3D, 2D High Speed, or Blending mode is selected, the Color Temperature and White Enhancement will be unavailable.

## **Wall Color**

Set the wall color of the projector to achieve best color performance for a specific wall. The available options are Off, Blackboard, Light Yellow, Light Green, Light Blue, Pink, and Gray.

## **3D Setup**

3D video file combines two slightly different images (frames) of the same scene representing the different views that the left and right eyes see. When these frames are displayed fast enough and viewed with 3D glasses synchronized with the left and right frames, the viewer's brain then assemble the separate images into a single 3D image. 3D Menu provides options to set up the 3D functions to correctly display 3D videos.

### 3D Mode

Enable or disable the 3D function.

### 3D Format

Select a proper 3D format for the 3D input signal. The available options are Auto, Frame Packing, Side by Side, Top and Bottom, and Frame Sequential.

### 3D Tech

Select a proper 3D technology according to how the 3D sync signal is processed.

- **DLP-Link:** Select DLP-Link when the 3D sync signal is generated by the DLP Link technology built into the projector. DLP Link works only with the glasses that are compatible with DLP 3D technology and the 3D function is enabled.
- **3D Sync:** Select 3D Sync when the 3D sync out signal is sent to an emitter or another projector through the 3D sync out port.

# USING THE PROJECTOR

## **3D-2D**

Transform the 3D content to 2D images.

- **3D:** Play the 3D content normally.
- **L:** Play the left images of the 3D content.
- **R:** Play the right image of the 3D content.

## **3D Sync Out**

Set up the transmission of the 3D sync output signal.

- **To Emitter:** Send the 3D sync signal to the emitter connected to the 3D sync out port.
- **To Next Projector:** Send the 3D sync signal to next projector when using multiple projectors.

## **3D Invert**

When the 3D video does not appear correctly, use this function to invert the 3D left and right frames.

## **Frame Delay**

Set a frame delay value for the projector to correct the time difference between the 3D signal being given and the result being executed. This function works only when L/R Reference is set to Field GPIO. When performing 3D blending on multiple projectors, set the frame delay for each projector to correct the non-synchronous images.

## **Reset**

Reset the function settings to factory default values.

**Note:** *When 2D High Speed or Blending mode is selected, the 3D Tech, 3D-2D, 3D Sync Out, 3D Invert, Frame Delay will be unavailable.*

## **Save to User**

Save the image settings to the User mode.

## **Apply to User**

Apply the image settings to User-Presentation, User-Bright, User-Cinema, User-HDR, User-sRGB, User-DICOM SIM., User-Blending, User-3D, or User-2D High Speed.

## **Reset**

Reset all the image settings to factory default values.

# USING THE PROJECTOR

## Display menu

Learn how to configure the settings to properly project images according to your installation circumstances.

### Submenus

- Aspect Ratio
- Digital Zoom
- Image Shift
- Geometric Correction
- Edge Mask
- Freeze Screen
- Test Pattern
- PIP/PBP

### Aspect Ratio

Set the aspect ratio of the projected image. The available options are Auto (default), 4:3, 16:9, 16:10, LBX, or Native. Select Auto to display the detected image size.

- **Auto:** Automatically selects the appropriate display format.
- **4:3:** This format is for 4:3 input sources.
- **16:9:** This format is for 16:9 input sources, like HDTV and DVD enhanced for Wide screen TV.
- **16:10:** This format is for 16:10 input sources, like widescreen laptops.
- **LBX:** This format is for non-16x9, letterbox source and if you use external 16x9 lens to display 2.35:1 aspect ratio in full resolution.
- **Native:** This format displays the original image without any scaling.

### Note:

- *Detailed information about LBX mode*
  - *Some Letter-Box Format DVDs are not enhanced for 16x9 TVs. In this situation, the image will not look right when displaying image in 16:9 mode. In this situation, please try to use the 4:3 mode to view the DVD. If the content is not 4:3, there will be black bars around the image in 16:9 display. For this type of content, you can use LBX mode to fill the image on the 16:9 display.*
  - *If you use an external anamorphic lens, this LBX mode also allows you to watch a 2.35:1 content (include Anamorphic DVD and HDTV film source) that supports anamorphic wide is enhanced for 16x9 Display in a wide 2.35:1 image. In this case, there are no black bars. Light source power and vertical resolution are fully utilized.*
- *When 3D or 2D High Speed mode is selected, the Aspect Ratio will be unavailable.*

### WUXGA Scaling Table

	480i/p	576i/p	1080i/p	720p	PC
Auto	- If source is 4:3, auto resize to 1600 x 1200. - If source is 16:9 auto resize to 1920 x 1080. - If source is 16:10 auto resize to 1920 x 1200.				
4x3	Scale to 1600 x 1200.				
16x9	Scale to 1920 x 1080.				
16x10	Scale to 1920 x 1200.				
LBX	Scale to 1920x1440, then get the central 1920x1200 image to display				
Native	- 1:1 mapping centered. - No scaling will be made; the image is displayed with the resolution based on input source.				

# USING THE PROJECTOR

## WUXGA Auto Mapping Rule

Auto	Input resolution		Auto/Scale	
	H-resolution	V-resolution	1280	800
4:3	640	480	1600	1200
	800	600	1600	1200
	1024	768	1600	1200
	1280	1024	1600	1200
	1400	1050	1600	1200
	1600	1200	1600	1200
Wide Laptop	1280	720	1920	1080
	1280	768	1920	1152
	1280	800	1920	1200
SDTV	720	576	1350	1080
	720	480	1620	1080
HDTV	1280	720	1920	1080
	1920	1080	1920	1080

## Digital Zoom

Digital adjust the size of the projected image.

### Proportional

Enable the function to have the image's height and width changed at the same ratio.

### Horizontal

Use the ◀ and ▶ buttons to change the width of the projected image.

### Vertical

Use the ▲ and ▼ buttons to change the height of the projected image.

### Horizontal Shift

Use the ◀ and ▶ buttons to adjust the horizontal shift the image.

### Vertical Shift

Use the ▲ and ▼ buttons to adjust the vertical shift the image.

### Reset

Reset digital zoom settings to factory default values.

**Note:** When 3D or 2D High Speed mode is selected, the Digital Zoom will be unavailable.

## Image Shift

Adjust the projected image position.

### H. Position

Use the ◀ and ▶ buttons to adjust the projected image position horizontally.

### V. Position

Use the ▲ and ▼ buttons to adjust the projected image position vertically.

### Reset

Reset image shift settings to factory default values.

**Note:** When 3D or 2D High Speed mode is selected, the Image Shift will be unavailable.



# USING THE PROJECTOR

## Geometric Correction

Configure the geometric settings to reshape the image for different projection surfaces.

### Warp Control

Configure the geometric settings to reshape the image for different projection surfaces.

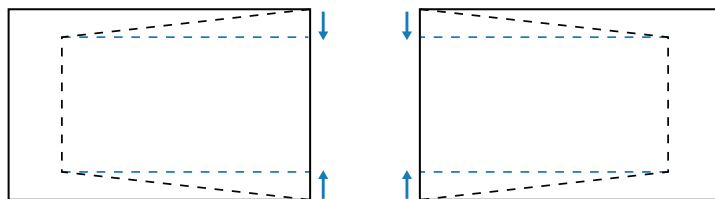
- **Basic:** Configure keystone, pincushion, 4-corner settings.
- **Advanced:** Configure grid color, grid background, warp setting, blend setting, and black level.
- **AP:** Use the warp and blend software tools to control the projector. When the software warp and blend control is enabled, the projector's built in geometry functions are disabled.

### Basic Warp

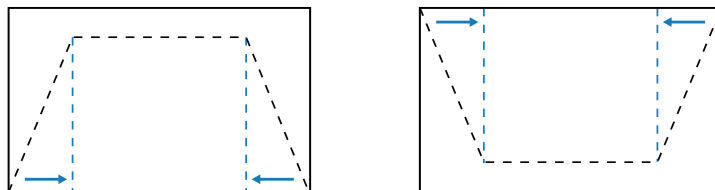
Configure basic warp settings.

**Note:** When Advanced or AP of Warp Control is selected, the Keystone, Pincushion, 4-Corner will be unavailable.

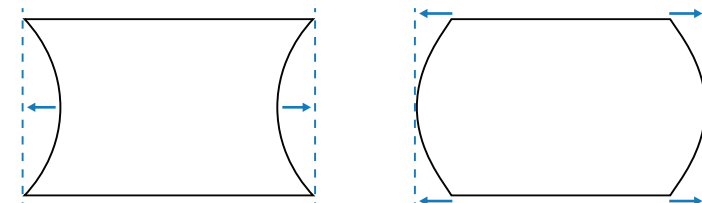
- **Keystone:** Keystone function is used to adjust the images in asymmetric rectangle shape.
  - **Horizontal:** Adjust the left and right side of the projected image to make it an even rectangle. It is used for the images with unequal left and right sides.



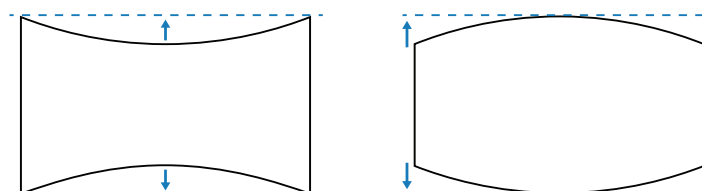
- **Vertical:** Adjust the top and bottom side of the projected image to make it an even rectangle. It is used for the images with unequal top and bottom sides.



- **Pincushion:** Pincushion function is used to adjust the image with barrel or pincushion distortion.
  - **Horizontal:** Correct the projected image with horizontal barrel or pincushion distortion.

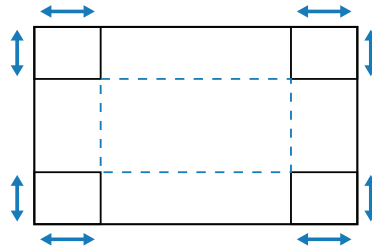


- **Vertical:** Correct the projected image with vertical barrel or pincushion distortion.



# USING THE PROJECTOR

- **4-Corner:** Reshape the image by moving the 4 corners of the image to have it fit a specific projection surface.



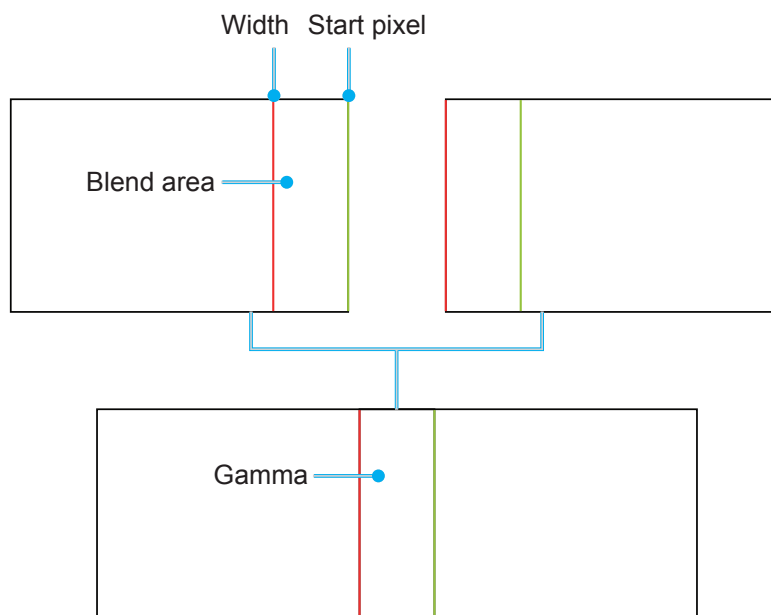
## Advanced Warp

Configure advanced warp settings.

**Note:** When Basic or AP of Warp Control is selected, the Advanced Warp will be unavailable.

- **Grid Color:** Select a grid color for warp and blend pattern between Green, Magenta, Red, and Cyan.
- **Grid Background:** Select the grid background between Black and Transparent.
- **Warp Setting:** Configure warp settings.
  - **Grid Point:** Set the grid points of warp pattern. Options include: 2x2 (default), 3x3, 5x5, 9x9, and 17x17.
  - **Warp Inner:** Turn on to adjust the inner grid.
  - **Warp Sharpness:** When the grid lines are warped from straight into curve, the grid lines will be distorted and become jagged. To avoid the line jagging, adjust the warp sharpness to blur or sharpen the edge of the images.
- **Blend Setting:** Configure the blend settings directly on the projector to merge two or more adjacent images into one larger and seamless image.
  - **Blend Width:** Set the blend pattern width.
  - **Overlap Grid Number:** Set the blend overlap grid number.
  - **Gamma:** Select the gamma value of the blend area to adjust the curvature of the blending effect.

**Note:** For installation flexibility we have not applied a FW limitation to the blending menu of this device. Distortion may occur if you attempt to warp to an extreme level. For more complex installs, at a cost, please contact your dealer for external devices for warping.



# USING THE PROJECTOR

- **Black Level:** When two images overlap, the overlapping area can appear differently from the areas that do not overlap. You can use the projector's Black Level setting to make the difference less noticeable.
  - **Area:** Mark the area that needs adjusting.
  - **Enable:** Enable or disable the black level adjustment in the selected area.
  - **Edit Area:** Modify the black level of the selected area.
  - **Add Point:** Add up to 32 area control points for black level adjustment.
  - **Remove Point:** Remove at least 4 control points from the selected area.

**Note:** After adding or removing a control point, press **Enter** to move to the next point counterclockwise.

  - **Brightness:** Adjust the brightness of the selected area.
  - **Red/Green/Blue:** Adjust each color individually of the selected area.
  - **Reset:** Reset the black level to factory default values either on the Bottom or on the Top area or on both areas.

## Memory

The projector allows the user to save up to five geometry memories, including the ones set directly on the projector and the ones configured via external software tools. The available options are Save Memory, Apply Memory, and Clear Memory.

## Reset

Reset geometric settings to factory default values.

## Edge Mask

The edge blending function allows you to hide one or multiple edges of the projected image. You can use this function to remove the video encoding noise on the edges of the video images.

**Note:** When 3D, 2D High Speed, or PIP/PBP is turned on, the Edge Mask will be unavailable.

## Freeze Screen

Select to pause the display screen despite any change in the source device.

## Test Pattern

Select a test pattern. The available options are Off, Green Grid, Magenta Grid, White Grid, White, Black, Red, Green, Blue, Yellow, Magenta, Cyan, ANSI Contrast 4x4, Color bar, and Full screen.

## PIP/PBP

PIP/PBP (picture in picture/picture by picture) allows simultaneously displaying two images from two input sources.

**Note:** The PIP/PBP function does not support 3D, 2D High Speed mode, Aspect Ratio, Digital Zoom, and Image Shift.

## Screen

Select the appropriate PIP/PBP mode or disable the function.

- **Off:** Disable PIP/PBP mode.
- **PIP:** Display one input source on the main screen and the other input source in an inset window.
- **PBP:** Display two images of the same size on the screen.

## Main Source

Select an input source for the main image. The available input sources are VGA, HDMI1, HDMI2, and HDBaseT.

## Sub Source

Select an input source for the main image. The available input sources are VGA, HDMI1, HDMI2, and HDBaseT.

# USING THE PROJECTOR

**Swap**

Swap the main source and sub source.













**Size**

Change the display size of the sub source in PIP mode. The available options are Large, Medium, and Small.













**Location**

Adjust the location of the sub image. In the layout chart below, the “P” indicates the main image:

- PBP Layout**

PBP Layout	PBP Size		
	Small	Medium	Large
PBP, Main Left			
PBP, Main Right			
PBP, Main Top			
PBP, Main Bottom			

- PIP Layout**

PIP Layout	PIP Size		
	Small	Medium	Large
PIP, Bottom Right			
PIP, Bottom Left			
PIP, Top Left			
PIP, Top Right			

# USING THE PROJECTOR

**Note:** PIP/PBP compatibility table as described below.

PIP/PBP			Main Source				
			VGA	HDMI 2.0	HDMI 1.0		HDBaseT
				v1.4	v1.4	v2.0	
Sub Source	VGA		—	V	V	V	V
	HDMI 2.0	v1.4	V	—	V	V	V
	HDMI 1.0	v1.4	V	V	—	—	V
		v2.0	V	V	—	—	V
	HDBaseT		V	V	V	V	—

**Note:**

- a) Flashing lines may occur if the bandwidth of both inputs are too high, please try to reduce the resolution.
- b) Frame tearing may occur due to a difference in frame rate between the Main and the Sub picture, please try to match the frame rate for each input.

## Reset

Reset all the display settings to factory default values.

# USING THE PROJECTOR

## Input Settings menu

Learn how to configure the projector input settings.

### Submenus

- Auto Source
- Quick Resync
- Active Inputs
- Latency Adjustment
- VGA
- HDMI

### Auto Source

When Auto Source is enabled, the projector automatically detects and selects the input signal. Once an input source is selected, press the Input button on the remote control or keypad to switch to other available sources. When the function is disabled, pressing Input will bring up the Active Inputs submenu.

### Quick Resync

Set the quick resync feature.

### Active Inputs

Select an input signal from the source list. The available input sources are VGA, HDMI1, HDMI2, and HDBaseT.

### Latency Adjustment

Enable this feature to reduce response time.

### VGA

Setup the VGA source by selecting the proper Phase and Resolution.

### HDMI

Set the projector's HDMI ports.

### Output

Set the HDMI 1 or HDMI 2 port to output the signal.

### HDMI 1 EDID/HDMI 2 EDID

When receiving a HDMI signal, set the projector's EDID compatibility to display the signal correctly. Select 1.4 for the input devices with HDMI 1.4, or 2.0 for HDMI 2.0 devices.

**Note:** For a better 3D experience, it is recommended to choose HDMI 1.4.

### Reset

Reset all the input settings to factory default values.

# USING THE PROJECTOR

## Device Setup menu

Learn how to configure the system settings for the projector.

### Submenus

- Language
- Projection
- Lens Settings
- Schedule
- Date and Time
- Power Settings
- Light Source Settings
- Shutter
- Audio
- Security
- On Screen Display
- Logo Setup
- High Altitude
- User Data
- System Update

### Language

Select a language for the OSD menu. The available languages are English, German, French, Italian, Spanish, Portuguese, Polish, Dutch, Norwegian, Traditional Chinese, Simplified Chinese, Japanese, Korean, Russian, Hungarian, and Thai.

### Projection

Change the image direction by selecting a proper projection mode.

#### Ceiling

Enable the function for ceiling mount installation.

#### Rear

Check the function for rear projection.

### Lens Settings

Configure the lens settings to adjust the image quality and position.

#### Focus

Use the ▲ and ▼ buttons to adjust the focus of the projected image.

#### Zoom

Use the ⊕ and ⊖ buttons to adjust the size of the projected image.

#### Lens Shift

Use the ▲ ▼ ◀ ▶ buttons to adjust the lens position to shift the projected area.

#### Lens Shift Memory

This projector can save up to five lens settings, which records the lens position, zoom and focus.

- **Save Memory:** Select a record from 1 to 5 to save the current lens settings.
- **Apply Memory:** Select a record from 1 to 5 to apply the lens settings.
- **Clear Memory:** Clear the saved lens records.

# USING THE PROJECTOR

## **Note:**

- *Process the lens calibration before setup lens shift memory.*
- *Performing a lens calibration will clear the saved lens records.*
- *When the lens calibration is not completed, the lens shift memory will be unavailable.*

## **Lens Calibration**

Calibrate the lens position to return it to the center.

## **Lens Lock**

Lock the lens to prevent the lens motors from moving, which disables all lens functions.

**Note:** *When Lens Lock is turned on, the Focus, Zoom, Lens Shift, Lens Shift Memory, and Lens Calibration will be unavailable.*

## **Reset**

Reset the lens settings to factory default values.

## **Schedule**

Schedule the projector functions to operate automatically at the set time.

## **Date and Time**

Display the date and time for the projector.

## **Schedule Mode**

Enable or disable the schedule function. If the projector is controlled via external devices or software, the Schedule Mode displays AP Mode, and the projector's schedule functions are grayed out.

## **View Today**

View the event list scheduled for today.

## **Monday to Sunday**

Set up the schedule for days of a week. On the Schedule menu page, select a day and configure the schedule settings.

- **Schedule Enable:** Enable or disable the schedule function for the selected day.
- **Event 01-08:** Select an event record number, and set up the schedule details.
  - **Time:** Set the time for the event.
  - **Event:** Select a function for the event, which operates automatically at the set time. The available functions are Power Settings, Input Source, Light Source Mode, and Shutter.
  - **Reset:** Reset the event settings.
- **More Events / Previous Events (Event 01-16):** Display more event records, and select one to set up the schedule details.
- **Copy Events To:** Copy the events setup for the day to another day.
- **Reset the Day:** Reset the schedule settings for the day.

## **Reset Schedule**

Reset all of the schedule settings.

## **Date and Time**

Set the date and time of the projector.

## **Clock Mode**

Set the clock mode to NTP Server or Manual.

**Note:** *To use NTP Server, make sure the projector is connected to the Internet.*

## **Date**

Set a date for the projector. The date format is in Year/Month/Date.



# USING THE PROJECTOR

## Time

Set the time for the projector.

## Daylight Saving Time

Enable or disable the daylight savings function.

## NTP Server

Select a NTP Server for the network clock mode.

## Time Zone

Set a time zone for the network clock mode.

## Update Interval

Set the date and time update interval.

## Apply

Apply date and time modifications.

### **Note:**

- When Use NTP Server of Clock Mode is selected, the Date and Time will be unavailable.
- When Manual of Clock Mode is selected, the Daylight Saving Time, NTP Server, Time Zone, and Update Interval will be unavailable.

## **Power Settings**

Configure the projector's power settings.

## Power Mode (Standby)

Setup the projector's standby mode.

- **Eco:** Minimum power consumption (0.5 Watt) which does not allow network control.
- **Active:** Low power consumption (< 2 Watt) which allows the LAN module to enter sleep mode and supports to be woken by Wake on LAN (WoL). When the LAN module is woken by WoL, the projector is ready to receive commands over the network.
- **Communication:** More power consumption that allows controlling the projector over the network.

## Signal Power On

Turn on this function to have the projector automatically turning on when connected to HDMI input sources. It only applies to the standby projector set to Communication mode.

## Auto Power Off

Set an interval timer for the projector to automatically turn off if no signal is detected within the specified time period. Press the ◀ and ▶ buttons to add or reduce time, 1 minutes for each press.

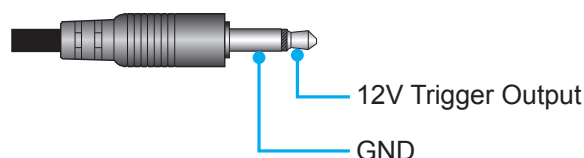
## Sleep Timer

Set an interval timer for the projector to automatically turn off after operating for the specified amount of time.

## 12V Trigger

Use this function to enable or disable the trigger.

**Note:** 3.5mm TS type mini jack that outputs 12V 200mA (max.) for relay system control.



## Reset

Reset the power settings to factory default values.

# USING THE PROJECTOR

## Light Source Settings

Set up the light source to control the projector brightness.

### Light Source Mode

Select a light source mode depending on the installation requirements. The available options are Normal, Eco Mode, and Custom Power.

### Custom Brightness

When the Light Source Mode is set to Custom Mode, set up the custom brightness level. Set up the Constant Brightness to maintain the image brightness at a specified level. A special algorithm is designed to compensate for the natural decay of brightness so that the image can be maintained at a fixed brightness level.

- **Brightness Level:** Adjust the brightness level from 30% to 100%.
- **Constant Brightness:** Enable to maintain the image brightness at the set brightness level. A special algorithm is designed to compensate for the natural decay of brightness so that the image can be maintained at a fixed brightness level.

**Note:** When Dynamic Black or Extreme Black is turned on, only Normal of Light Source Mode is supported.

## Shutter

Set up the shutter behavior.

### Fade-In

This function allows the fading-in effect when turning off the shutter. The length of the fading effect can be adjusted from 0.5s to 5s.

### Fade-Out

This function allows the fading-out effect when turning on the shutter. The length of the fading effect can be adjusted from 0.5s to 5s.

### Startup

Select the shutter behavior when turning on the projector.

- **Shutter Off:** Projector projects images normally after being powered on.
- **Shutter On:** Projector automatically turns on shutter after being powered on.

## Audio

Set up the projector audio.

### Mute

Turn off or turn on the projector sound.

### Volume

Adjust the projector audio volume level.

## Security

Set up security verification to protect the projector.

### Security

Select On to protect the projector with a password. If the user enters incorrect password three times, a message will pop up warning that the projector shuts down in 10 seconds.

### Security Timer

Specify the length of time the projector can be used without the password. Once the timer counts to 0, the user must enter a password to use the projector. The timer restarts every time the projector is turned on.

### Change Password

Change the projector password.

# USING THE PROJECTOR

**Note:** In the last minute before reaching a specified timer, including Auto Power Off, Sleep Timer, and Security Timer, an on-screen message will pop up warning that the projector shuts down in 60 seconds. Press any button on the remote control or projector keypad to reset the timer and the projector remains on.

## On Screen Display

Set up the on screen display menus.

### Menu Location

Select the menu location from Top Left, Top Right, Center, Bottom Left, and Bottom Right.

### Menu Transparency

Set the menu transparency level.

### Menu Timer

Set the length of time the menu displays on the screen.

### Information Hide

Enable or disable the corner information messages, such as input source, IP address, and so on.

### Background

Set a background color to display when no input signal is detected. The available options are Blue, Black, White, and Logo.

## Logo Setup

Set up the logo for the startup screen.

### Change Logo

Change the logo for the startup screen. Apart from the Default logo, user can select from Default, Neutral, User Logo, and Captured Logo.

- **Default:** The projector default logo.
- **Neutral:** The logo is not displayed on the startup screen.
- **User Logo:** The user logo uploaded from the web control panel.
- **Captured Logo:** The logo saved via the Logo Capture function.

**Note:** The supported logo format is PNG and size is 1920 x 1200 pixels.

### Logo Capture

Capture part of the projected image and save it as a customized logo.

### Delete Logo

Delete the saved customized logo, including the Captured Logo and Use Logo.

## High Altitude

Select On to increase the fan speed. To ensure the image quality and prevent damage to the projector, enable High Altitude mode in high temperature, high humidity, or high altitude environment.

## User Data

User can save the projector settings as user data and reload the settings later.

- **Save all settings:** Save all of the projector settings as user data. User can save up to 5 records.
- **Load all settings:** Load the previously saved user data.

## System Update

Update the system automatically or manually.

- **Auto:** System checks for new updates automatically every time it is connected to the Internet.
- **Manual:** Manually update the system firmware.

# USING THE PROJECTOR

## Reset

Reset the settings to factory default values.

- **Reset OSD:** Reset OSD settings to default values.
- **Reset to Default:** Reset all projector settings to default values.
- **Reset Selective:** Reset the settings of one of the main menus. User can choose from Image, Display, Input, Communication, and Setup.

# USING THE PROJECTOR

## Communication menu

Communication menu is used to configure the settings that allow the projector to communicate with other projectors or control devices.

### Submenus

- Projector ID
- Remote Setup
- Network Setup
- Email Notification
- Control
- Baud Rate

### Projector ID

Assign an ID code for the projector from 00 to 99. Use this code as the projector ID when controlling the projector by RS232, Telnet or other control methods.

### Remote Setup

Configure the settings of the Infra-Red (IR) remote control.

#### Remote Code

Set the remote custom code by pressing the remote ID button for 3 seconds and you will notice the remote indicator (above the Off button) starts blinking. Then, input a number between 00-99 using the keyboard numbered keys. After inserting the number, the remote indicator blinks twice quickly indicating that the remote code has changed.

#### Quick Switch Code

The IR receiving function of the projector can be temporarily deactivated by hot key(0~9) to avoid the IR interference between projectors. The remote ID needs to be set to All.

**Note:** When hotkey is on, the default function (Direct Source, Zoom/Focus, 3D) are inactive temporarily.

#### IR Function

Set the remote receiver for the projector to control the communication between the projector and the IR remote.

- **Front:** Enable or disable the front remote receiver.
- **Top:** Enable or disable the top remote receiver.
- **HDBaseT:** Select On to set the HDBaseT terminal as the remote receiver.

#### User 1 / User 2

Assign a function to the User 1 and User 2 buttons on the remote control. It allows you to use the function easily without going through the OSD menus. The available functions are Freeze Screen [User 1 default], Blank Screen, PIP/PBP [User 2 default], Aspect Ratio, Information Hide, Network setup, Projector ID, Color Matching, Reset Selective, Quick Switch Code, Audio Mute, and Audio Volume.

### Network Setup

Configure the projector's network settings.

#### LAN Interface

To avoid clash, specify the LAN interface to RJ-45 or HDBaseT.

#### MAC Address

Display the MAC address. (Read only)

#### Network Status

Display the network connection status. (Read only)

# USING THE PROJECTOR

## DHCP

Turn on DHCP to automatically acquire IP address, subnet mask, gateway, and DNS.

## IP Address

Assign the projector's IP address.

## Subnet Mask

Assign the projector's subnet mask.

## Gateway

Assign the projector's gateway.

## DNS

Assign the projector's DNS.

## Apply

Apply the wired network settings.

## Network Reset

Reset the network settings to default factory values.

**Note:** When DHCP is turned on, the IP Address, Subnet Mask, Gateway, and DNS will be unavailable.

## Email Notification

Set up the email notification for the projector.

## Fan Error / Power On/Off / Video Loss / Laser

When a Fan Error, Power On/Off, Video Loss, or Laser occurs on the projector, an email notification will be sent to the user

## Control

This projector can be controlled remotely by a computer or other external devices through wired network connection. It allows the user to control one or more projectors from a remote control center, such as powering the projector on or off, and adjusting the image brightness or contrast.

Use the Control submenu to select a control device for the projector.

## Crestron

Control the projector with Crestron controller and related software (Port: 41794).

For more information, please visit <http://www.crestron.com>.

- **Crestron Setup:** Setup the Crestron IP Address, IPID, and Port. Then select Crestron Setup Apply to save the modifications.

## PJ Link

Control the projector with PJLink v1.0 commands (Port: 4352).

For more information, please visit <http://pjlink.jbmia.or.jp/english>.

- **PJ Link Service:** Setup the address for the PJ Link Authentication, Password, Service, and select PJ Link Setup Apply to save the modifications.

## Extron

Control the projector with Extron devices (Port: 2023).

For more information, please visit <http://www.extron.com>.

## AMX

Control the projector with AMX devices. (Port: 9131)

For more information, please visit <http://www.amx.com>.

## Telnet

Control the projector using RS232 commands through Telnet connection. (Port: 23)

For more information, refer to "Using RS232 command by Telnet" on page 66.

# USING THE PROJECTOR

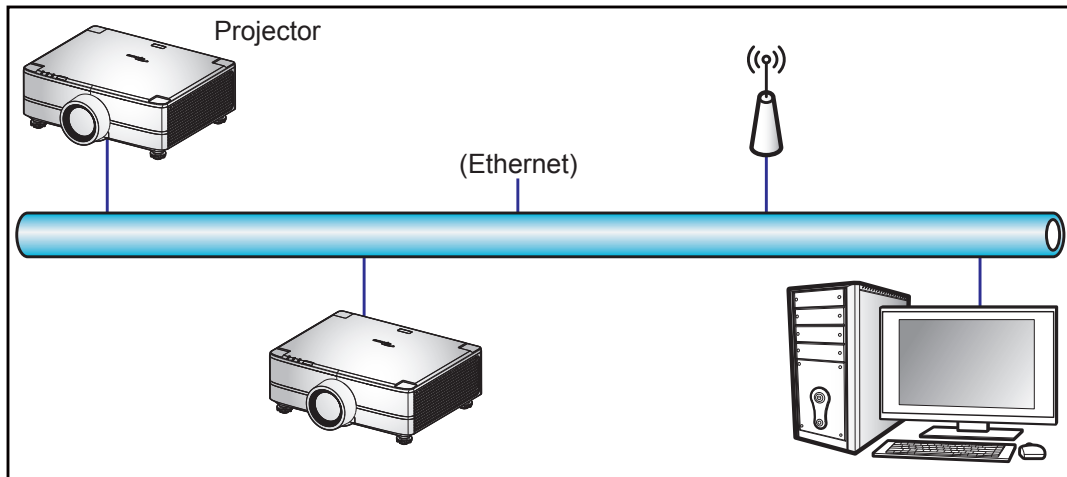
## HTTP

Control the projector with web browser. (Port: 80)

For more information, refer to “Using the web control panel” on page 64.

## Reset

Reset the control functions to default factory values.



### **Note:**

- *Crestron is a registered trademark of Crestron Electronics, Inc. of the United States.*
- *Extron is a registered trademark of Extron Electronics, Inc. of the United States.*
- *AMX is a registered trademark of AMX LLC of the United States.*
- *PJLink applied for trademark and logo registration in Japan, the United States of America, and other countries by JBMIA.*
- *For more information about the various types of external devices which can be connected to the LAN / RJ45 port and remotely control the projector, as well as the supported commands for these external devices, please contact the Support-Service directly.*
- *Support OMSC and OMSL. For more information, please contact the Support-Service directly.*

## **Baud Rate**

Set the baud rate for Serial Port In and Serial Port Out. The available options are 1200, 2400, 4800, 9600, 19200, 38400, 57600, and 115200 (default).

## **Reset**

Reset all network settings to default factory values.

# USING THE PROJECTOR

## *Using the web control panel*

The web control panel allows the user to configure various projector settings using a web browser from any personal computer or mobile devices.

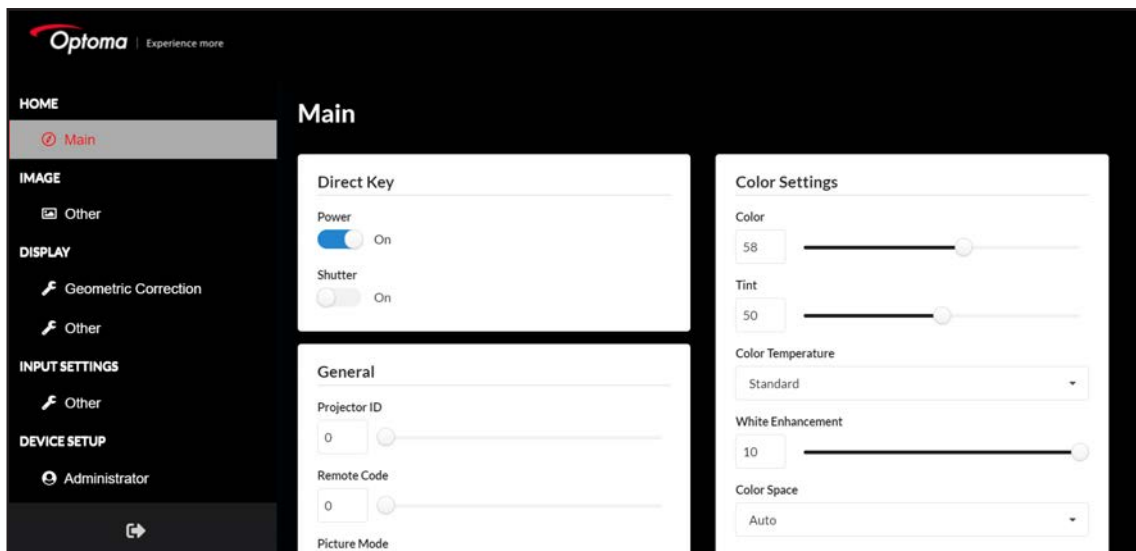
### **System Requirements**

To use the web control panel, make sure your devices and software meet the minimum system requirements.

- RJ45 cable (CAT-5e) or wireless dongle
- PC, laptop, mobile phone, or tablet installed with a web browser
- Compatible web browsers:
  - Microsoft Edge 40 or higher version
  - Firefox 57 or higher version
  - Chrome 63 or higher version

### **Overview of the web control panel**

Configure the projector settings using web browser.



Menu	Description
HOME	View the projector information and firmware version details.
IMAGE	To configure image settings.
DISPLAY	To configure the settings to properly project images according to your installation circumstances.
INPUT SETTINGS	To configure the projector input settings.
DEVICE SETUP	To configure the system settings for the projector.
COMMUNICATION	Communication menu is used to configure the settings that allow the projector to communicate with other projectors or control devices.
INFORMATION	View the projector information about its status and settings. The projector information is read only.



# USING THE PROJECTOR

## Accessing the web control panel

When network is available, connect the projector and the computer to the same network. Use the projector address as the web URL to open the web control panel in a browser.

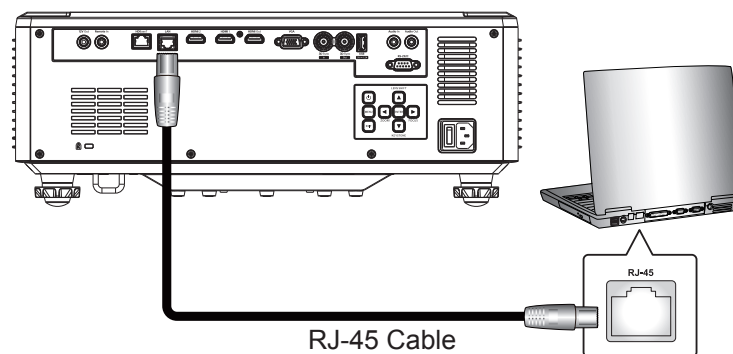
1. Check the projector address using the OSD menu.
  - On a wired network, select **Communication > Network Setup > IP Address**.
2. Open a web browser and type the projector address in the address bar.
3. The web page redirects to the web control panel.
4. In the Username field, type the username: admin (default) In the Password field, type the password.: Device serial number (default). Path: Menu -> Information -> Device -> Serial Number.

**Note:** *It is needed to change the username and password once you have logged in. It is also advised to use a strong password.*

When network is not available, refer to “Directly connect the projector to a computer” section.

## Directly connect the projector to a computer

When network is not available, connect the projector to the computer directly using a RJ-45 cable, and configure the network settings manually.



1. Assign IP address to the projector
  - From the OSD menu, select **Network Setup > DHCP**.
  - Turn off DHCP, and manually set the projector's IP Address, Subnet Mask, and Gateway.
  - Press **Enter** to confirm the settings.
2. Assign IP address to the computer
  - Set the Default Gateway and Subnet Mask of the computer to match the projector.
  - Set the IP address of the computer to match the first three numbers of the projector.  
For example, if the projector IP address is 192.168.000.100, set the computer IP address to 192.168.000.xxx, where xxx is not 100.
3. Open a web browser and type the projector address in the address bar.
4. The web page redirects to the web control panel.

# USING THE PROJECTOR

## **Using RS232 command by Telnet**

This projector supports using RS232 commands through Telnet connection.

1. Set up a direct connection between the projector and computer. Refer to *Directly connect the projector to a computer* on page 65.
2. Disable the firewall on the computer.
3. Open the command dialogue on the computer. For Windows 7 operating system, select **Start > All Programs > Accessories > Command Prompt**.
4. Input the command "telnet ttt.xxx.yyy.zzz 23".  
Replace "ttt.xxx.yyy.zzz" with the projector IP address.
5. Press **Enter** on the computer keyboard.

## **Specification for RS232 by Telnet**

- Telnet: TCP
- Telnet port: 23 (contact service team for more details)
- Telnet utility: Windows "TELNET.exe" (console mode).
- Disconnection for RS232-by-Telnet control normally: Close
- Below are the limitations for using Windows Telnet utility directly after TELNET connection is ready:
  - There is less than 50 bytes for successive network payload for Telnet-Control application.
  - There is less than 26 bytes for one complete RS232 command for Telnet-Control.
  - Minimum delay for next RS232 command must be more than 200 (ms). Information menu.

## **Info menu**

View the projector information about its status and settings. The projector information is read only.

### **Submenus**

- Device
- System Status
- Communication
- Signal
- Firmware Version

# ADDITIONAL INFORMATION

## Compatible Resolutions

### Digital

HDMI 2.0		
Established Timing	Standard Timing	Detail Timing
640 x 480 @ 60Hz	800 x 600 @ 120Hz	640 x 480 @ 60Hz
640 x 480 @ 67Hz	1280 x 768 @ 120Hz	720 x 480 @ 60Hz
640 x 480 @ 72Hz	1280 x 800 @ 75Hz	720 x 576 @ 50Hz
640 x 480 @ 75Hz	1280 x 1024 @ 60Hz	720 x 480i @ 60Hz
720 x 400 @ 70Hz	1360 x 765 @ 60Hz	720 x 576i @ 50Hz
720 x 400 @ 88Hz	1400 x 1050 @ 60Hz	1280 x 720 @ 50Hz
800 x 600 @ 56Hz	1600 x 1200 @ 60Hz	1280 x 720 @ 60Hz
800 x 600 @ 60Hz	1680 x 1050 @ 60Hz	1280 x 720 @ 120Hz
800 x 600 @ 72Hz		1440 x 480 @ 60Hz
800 x 600 @ 75Hz		1920 x 1080 @ 24Hz
832 x 624 @ 75Hz		1920 x 1080 @ 25Hz
1024 x 768 @ 60Hz		1920 x 1080 @ 50Hz
1024 x 768 @ 70Hz		1920 x 1080 @ 60Hz
1024 x 768 @ 75Hz		1920 x 1080 @ 120Hz
1152 x 870 @ 75Hz		1920 x 1080i @ 50Hz
1280 x 1024 @ 75Hz		1920 x 1080i @ 60Hz
		1920 x 1200 @ 59Hz
		3840 x 2160 @ 24Hz
		3840 x 2160 @ 25Hz
		3840 x 2160 @ 30Hz
		3840 x 2160 @ 50Hz
		3840 x 2160 @ 60Hz
		4096 x 2160 @ 24Hz
		4096 x 2160 @ 25Hz
		4096 x 2160 @ 30Hz
		4096 x 2160 @ 50Hz
		4096 x 2160 @ 60Hz

# ADDITIONAL INFORMATION

HDMI 1.4		
Established Timing	Standard Timing	Detail Timing
640 x 480 @ 60Hz	800 x 600 @ 120Hz	640 x 480 @ 60Hz
640 x 480 @ 67Hz	1280 x 768 @ 120Hz	720 x 480 @ 60Hz
640 x 480 @ 72Hz	1280 x 800 @ 75Hz	720 x 576 @ 50Hz
640 x 480 @ 75Hz	1280 x 1024 @ 60Hz	720 x 480i @ 60Hz
720 x 400 @ 70Hz	1360 x 765 @ 60Hz	720 x 576i @ 50Hz
720 x 400 @ 88Hz	1400 x 1050 @ 60Hz	1280 x 720 @ 50Hz
800 x 600 @ 56Hz	1600 x 1200 @ 60Hz	1280 x 720 @ 60Hz
800 x 600 @ 60Hz	1680 x 1050 @ 60Hz	1440 x 480 @ 60Hz
800 x 600 @ 72Hz		1920 x 1080 @ 24Hz
800 x 600 @ 75Hz		1920 x 1080 @ 25Hz
832 x 624 @ 75Hz		1920 x 1080 @ 50Hz
1024 x 768 @ 60Hz		1920 x 1080 @ 60Hz
1024 x 768 @ 70Hz		1920 x 1080i @ 50Hz
1024 x 768 @ 75Hz		1920 x 1080i @ 60Hz
1152 x 870 @ 75Hz		1920 x 1200 @ 59Hz
1280 x 1024 @ 75Hz		

## Analog

Analog		
Established Timing	Standard Timing	Detail Timing
640 x 480 @ 60Hz	1280 x 800 @ 75Hz	1920 x 1080 @ 60Hz
640 x 480 @ 67Hz	1280 x 1024 @ 60Hz	1920 x 1200 @ 59Hz
640 x 480 @ 72Hz	1360 x 765 @ 60Hz	
640 x 480 @ 75Hz	1400 x 1050 @ 60Hz	
720 x 400 @ 70Hz	1440 x 900 @ 60Hz	
720 x 400 @ 88Hz	1440 x 900 @ 75Hz	
800 x 600 @ 56Hz	1600 x 1200 @ 60Hz	
800 x 600 @ 60Hz	1680 x 1050 @ 60Hz	
800 x 600 @ 72Hz		
800 x 600 @ 75Hz		
832 x 624 @ 75Hz		
1024 x 768 @ 60Hz		
1024 x 768 @ 70Hz		
1024 x 768 @ 75Hz		
1152 x 870 @ 75Hz		
1280 x 1024 @ 75Hz		

# ADDITIONAL INFORMATION

## True 3D video compatibility

		Input timing	
Input Resolutions	HDMI 1.4a 3D Input	1280 x 720P @ 50Hz	Top and Bottom
		1280 x 720P @ 60Hz	Top and Bottom
		1280 x 720P @ 50Hz	Frame Packing
		1280 x 720P @ 60Hz	Frame Packing
		1920 x 1080P @ 24Hz	Top and Bottom
		1920 x 1080P @ 24Hz	Frame Packing
		1920 x 1080i @ 50Hz	Side by Side
		1920 x 1080i @ 60Hz	Side by Side
		1024 x 768 @ 120Hz	Frame Sequential
		1280 x 720 @ 120Hz	Frame Sequential

**Note:** If 3D input is 1080p@24Hz, the DMD should replay with integral multiple with 3D mode.

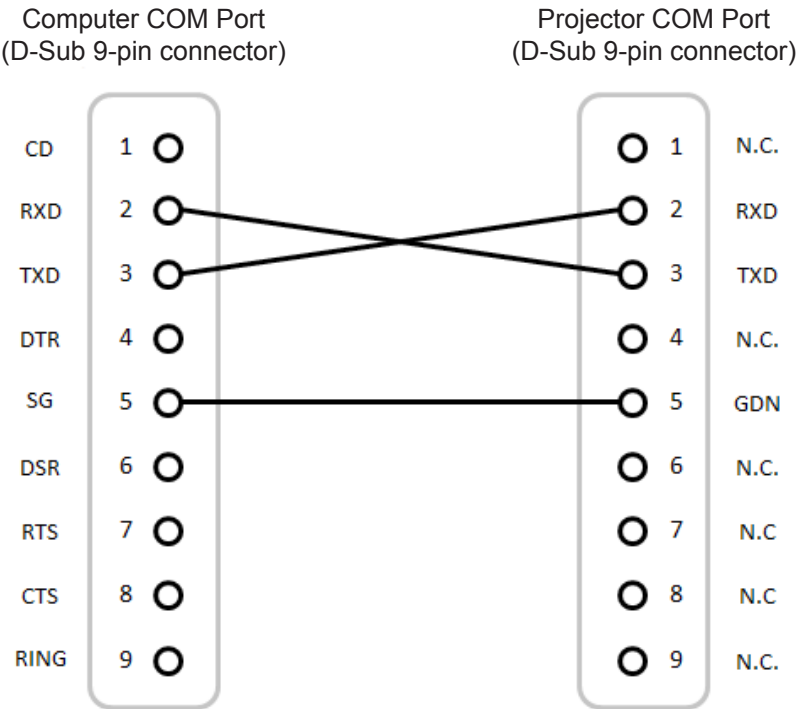
# ADDITIONAL INFORMATION

## RS232 Port Setting and Signals Connection

### RS232 Port Setting

Items	Method
Communication Method	Asynchronous Communication
Baud Rate	115200
Data Bits	8 bits
Parity	None
Stop Bits	1
Flow Control	None

### RS232 Signals Connection



**Note:** RS232 shell is grounded.

# ADDITIONAL INFORMATION

## ZU920TST イメージサイズと投写距離表

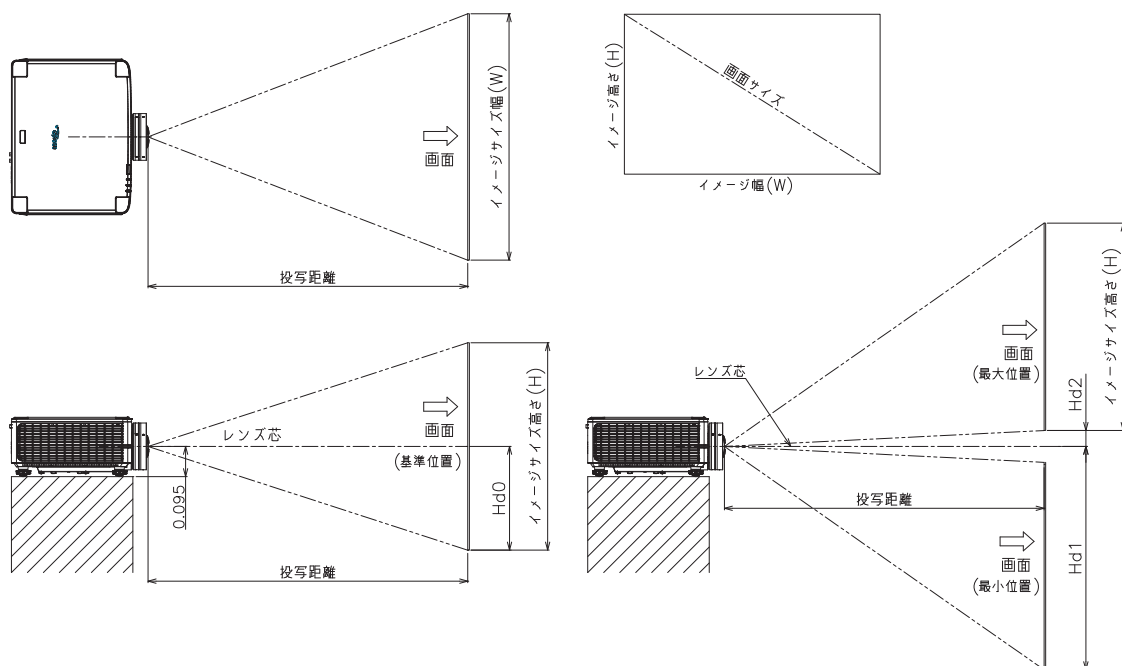
画面サイズ WUXGA (16 : 10)	イメージサイズ(m)		プロジェクターの距離(m)※1		オフセットHd(m)最短 (ワイド) 時 レンズ芯からイメージ下端		
	幅(W)	高さ(H)	最短 (ワイド)	最長 (テレ)	Hd0 (基準位置)※2	Hd1 (最小位置)	Hd2 (最大位置)
50	1.077	0.673	0.700	0.808	-0.337	-0.707	0.034
80	1.723	1.077	1.120	1.292	-0.539	-1.131	0.054
100	2.154	1.346	1.400	1.615	-0.673	-1.414	0.067
110	2.369	1.481	1.540	1.777	-0.741	-1.555	0.074
120	2.585	1.615	1.680	1.939	-0.808	-1.696	0.081
130	2.800	1.750	1.820	2.100	-0.875	-1.838	0.087
140	3.015	1.885	1.960	2.262	-0.942	-1.979	0.094
150	3.231	2.019	2.100	2.423	-1.010	-2.120	0.101
160	3.446	2.154	2.240	2.585	-1.077	-2.262	0.108
170	3.662	2.289	2.380	2.746	-1.144	-2.403	0.114
180	3.877	2.423	2.520	2.908	-1.212	-2.544	0.121
190	4.092	2.558	2.660	3.069	-1.279	-2.686	0.128
200	4.308	2.692	2.800	3.231	-1.346	-2.827	0.135
210	4.523	2.827	2.940	3.392	-1.414	-2.968	0.141
220	4.739	2.962	3.080	3.554	-1.481	-3.110	0.148
230	4.954	3.096	3.220	3.716	-1.548	-3.251	0.155
240	5.169	3.231	3.360	3.877	-1.616	-3.393	0.162
250	5.385	3.365	3.500	4.039	-1.683	-3.534	0.168
260	5.600	3.500	3.640	4.200	-1.750	-3.675	0.175
270	5.816	3.635	3.780	4.362	-1.818	-3.817	0.182
280	6.031	3.769	3.920	4.523	-1.885	-3.958	0.188
290	6.246	3.904	4.060	4.685	-1.952	-4.099	0.195
300	6.462	4.039	4.200	4.846	-2.020	-4.241	0.202

※1 アスペクト比 WUXGA (16:10) 映写時の距離です。

投写距離は実際の距離と誤差のある場合があります。(許容誤差±5%)

※2 (基準位置)とは、レンズキャリブレーション操作を行ったレンズ初期位置のことを指します。

※3 オフセットHdは、設置面の水平度に影響を受けるため、およその値として下さい。



# ADDITIONAL INFORMATION

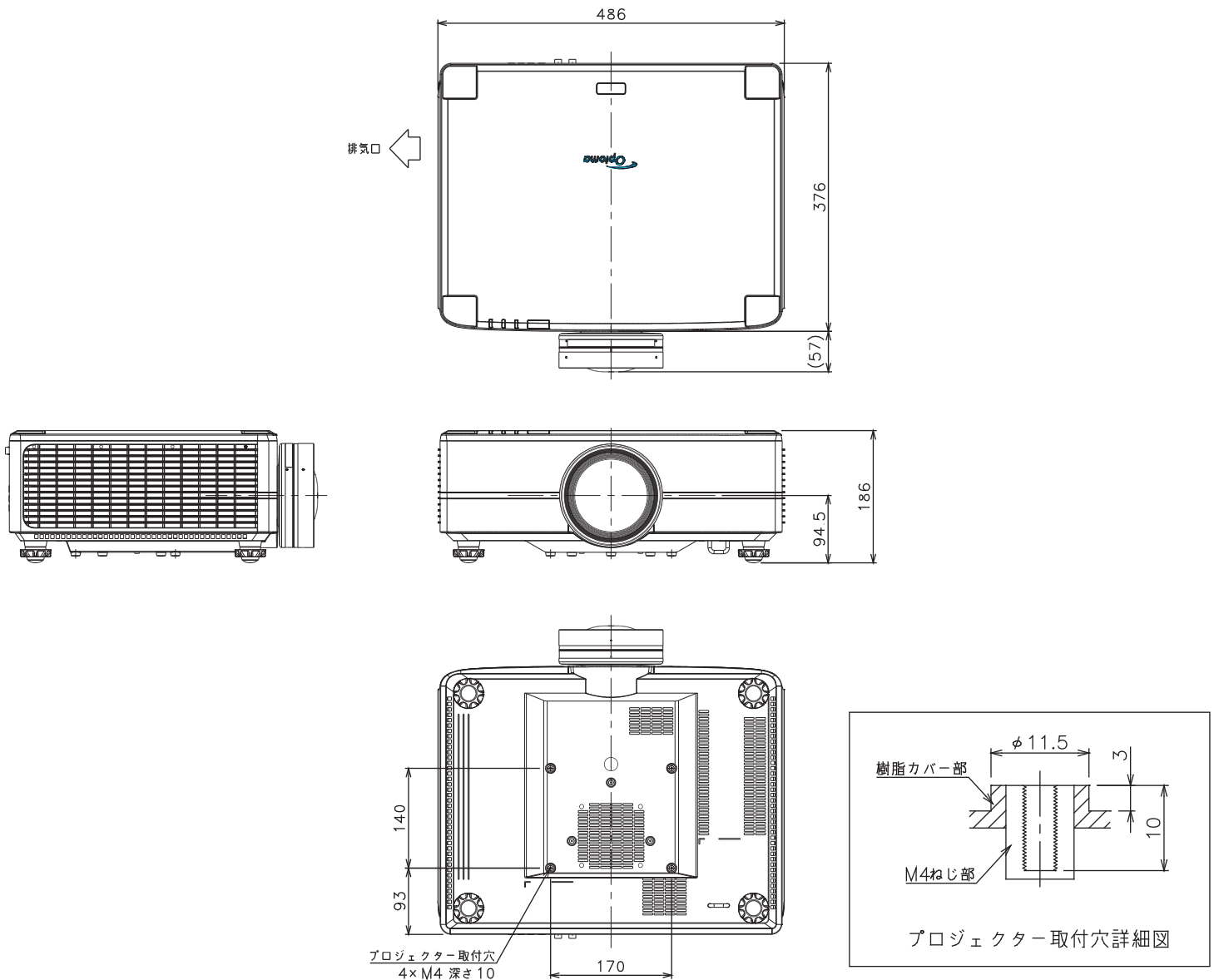
Memo



# ADDITIONAL INFORMATION

## プロジェクターの寸法および天井取り付け

1. プロジェクターの損傷を防ぐため、必ずオーエスの天吊り用パッケージを使用して取り付けてください。
2. 他社製の天吊りキットをご利用になる場合は、プロジェクターを取り付けるねじが以下の仕様に適合していることを必ず確認してください。
  - ねじの種類：M4
  - ねじ深さ：10 mm



単位:mm

**注:** プロジェクターを正しく取り付けていないことが原因で発生した損傷に関しましては、保証は無効になります。予めご了承ください。

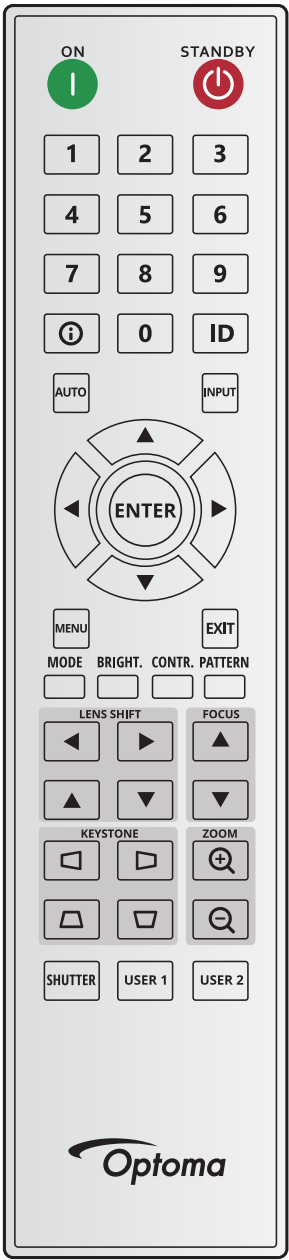


### 警告:

- 他社製の天吊りキットをお求めになる場合、必ずねじのサイズが正しいことをご確認ください。ねじのサイズは、天吊りプレートの厚みによって異なります。
- プロジェクターの底部と天井の間には、少なくとも 10 cm の隙間が開くようにします。
- プロジェクターは、熱源の近くに設置しないで下さい。

# ADDITIONAL INFORMATION

## IR remote codes



Key Legend	Key Position	Repeat Format	Address		Data		Description
			Byte 1	Byte 2	Byte 3	Byte 4	
ON (I)	1	F1	32	CD	2	FD	Press to turn on the projector.
OFF (P)	2	F1	32	CD	2E	D1	Press to turn off the projector.
1	3	F1	32	CD	72	8D	Use as numeric keypad number “1”.
2	4	F1	32	CD	73	8C	Use as numeric keypad number “2”.
3	5	F1	32	CD	74	8B	Use as numeric keypad number “3”.
4	6	F1	32	CD	75	8A	Use as numeric keypad number “4”.
5	7	F1	32	CD	77	88	Use as numeric keypad number “5”.
6	8	F1	32	CD	78	87	Use as numeric keypad number “6”.

# ADDITIONAL INFORMATION








Key Legend	Key Position	Repeat Format	Address		Data		Description
			Byte 1	Byte 2	Byte 3	Byte 4	
7	9	F1	32	CD	79	86	Use as numeric keypad number “7”.
8	10	F1	32	CD	80	7F	Use as numeric keypad number “8”.
9	11	F1	32	CD	81	7E	Use as numeric keypad number “9”.
Info (i)	12	F1	32	CD	82	7D	Press to display source image information.
0	13	F1	32	CD	25	DA	Use as numeric keypad number “0”.
ID	14	F1	32	CD	A7	58	Press to set remote ID. Please refer to “Remote control ID setup” on page 26.
Auto	15	F1	32	CD	4	FB	Press to automatically synchronize the projector to the input source.
Input	16	F1	32	CD	18	E7	Press to select an input signal.
UP (▲)	17	F1	32	CD	0F	F0	Press to select items or make adjustments to our selection.
LEFT (◀)	18	F1	32	CD	11	EE	Press to select items or make adjustments to our selection.
Enter	19	F1	32	CD	14	EB	Press to confirm your item selection.
RIGHT (▶)	20	F1	32	CD	10	EF	Press to select items or make adjustments to our selection.
DOWN (▼)	21	F1	32	CD	12	ED	Press to select items or make adjustments to our selection.
Menu	22	F1	32	CD	0E	F1	Press to display the on-screen display menus for projector.
Exit	23	F1	32	CD	2A	D5	Press to return to previous level or exit menus if at top level.
Mode	24	F1	32	CD	5	FA	Press to select the preset display mode.
Bright.	25	F1	32	CD	28	D7	Press to adjust amount of light in the image.
Contr.	26	F1	32	CD	29	D6	Press to adjust difference between dark and light.
Pattern	27	F1	32	CD	58	A7	Press to display a test pattern.
Lens Shift ◀	28	F1	32	CD	41	BE	Press to adjust the position of the image horizontally.
Lens Shift ▶	29	F1	32	CD	42	BD	
Focus ▲	30	F1	32	CD	86	79	Press to adjust focus to improve image clarity as desired.
Lens Shift ▲	31	F1	32	CD	34	CB	Press to adjust the position of the image vertically.
Lens Shift ▼	32	F1	32	CD	32	CD	Press to adjust the position of the image vertically.
Focus ▼	33	F1	32	CD	26	D9	Press to adjust focus to improve image clarity as desired.
Keystone ◻	34	F1	32	CD	87	78	Press to adjust the horizontal keystone.
Keystone ▤	35	F1	32	CD	51	AE	Press to adjust the horizontal keystone.
Zoom ⊕	36	F1	32	CD	52	AD	Press to adjust zoom to achieve a desired image size.
Keystone ▤	37	F1	32	CD	53	AC	Press to adjust the vertical keystone.
Keystone ◻	38	F1	32	CD	54	AB	Press to adjust the vertical keystone.
Zoom ⊖	39	F1	32	CD	55	AA	Press to adjust zoom to achieve a desired image size.
Shutter (AV Mute)	40	F1	32	CD	56	A9	Press to hide/unhide the screen picture.
User 1	41	F1	32	CD	57	A8	Press to assign user functions. Please refer to “Remote Setup” on page 69.
User 2	42	F1	32	CD	27	D8	Press to assign user functions. Please refer to “Remote Setup” on page 69.

# ADDITIONAL INFORMATION


## Troubleshooting

If you experience a problem with your projector, please refer to the following information. If a problem persists, please contact your local reseller or service center.


### Image problems

-  *No image appears on-screen*
- Ensure all the cables and power connections are correctly and securely connected as described in the *Setup and Installation* section.
  - Ensure the pins of connectors are not crooked or broken.
  - Ensure that the Shutter (AV Mute) feature is not turned on.
-  *Image is out of focus*
- Press the **Focus ▲** or **Focus ▼** button on the remote control or projector keypad to adjust the focus until the image is sharp and legible.
  - Make sure the projection screen is between the required distance from the projector. (Please refer to *Image size and projection distance* page 96).
-  *The image is stretched when displaying 16:10 DVD title*
- When you play anamorphic DVD or 16:10 DVD, the projector will show the best image in 16:10 format on projector side.
  - If you play 4:3 format DVD title, please change the format as 4:3 in projector OSD.
  - Please setup the display format as 16:10 (wide) aspect ratio type on your DVD player.
-  *Image is too small or too large*
- Press the **Zoom 🔍** or **Zoom 🔍** button on the remote control or projector keypad to adjust the projected image size.
  - Move the projector closer to or further from the screen.
  - From the OSD menu, select **Display > Aspect Ratio** to change the aspect ratio.
-  *Image has slanted sides:*
- If possible, reposition the projector so that it is centered on the screen and below the bottom of the screen.
  - Press the **Keystone**  buttons on the remote control to adjust the screen shape.
-  *Image is reversed*
- From the OSD menu, select **Device Setup > Projection > Rear** to reverse the image so you can project from behind a translucent screen.

### Other problems

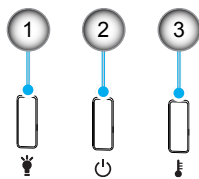
-  *The projector stops responding to all controls*
- If possible, turn off the projector, then unplug the power cord and wait at least 20 seconds before reconnecting power.

### Remote control problems

-  *If the remote control does not work*
- Check that the operating angle of the remote control is pointed within  $\pm 30^\circ$  to the IR receivers on the projector.
  - Make sure there are not any obstructions between the remote control and the projector. Move to within 20 meters (65.6 feet) of the projector.
  - Make sure batteries are inserted correctly.
  - Replace batteries if they are exhausted.

# ADDITIONAL INFORMATION

## LED Indicators and Lightning Messages



No.	Item
1.	Temp LED
2.	Power LED
3.	Light LED

Status	Light LED	Power LED		Temp LED
	Red	Red	Green	Red
Standby	N/A	Steady light	N/A	N/A
Power On	N/A	N/A	Steady light	N/A
Warning Up Start	N/A	Flashing (1 sec off / 1 sec on)	N/A	N/A
Cooling Down Start	N/A	N/A	Flashing (0.5 sec off / 0.5 sec on)	N/A
AV Mute	Flashing (1 sec off / 1 sec on)	N/A	Steady light	N/A
Error (Power Failure)	Steady light	N/A	N/A	Steady light
Error (Fan Failure)	N/A	N/A	N/A	Flashing (3 sec on / 3 sec off)
Error (Color Wheel Breakdown)	N/A	N/A	N/A	Flashing (0.5 sec off / 0.5 sec on)
Error (Over Temp)	N/A	N/A	N/A	Steady light
Error (LD Over Temp)	N/A	N/A	N/A	Steady light
Error (LD Voltage Failure)	Steady light	N/A	N/A	N/A
Error (Temp Sensor Disconnect)	Flashing (0.5 sec off / 0.5 sec on)	Flashing (0.5 sec off / 0.5 sec on)	N/A	N/A
Error (LD Failure)	Steady light	N/A	Steady light	N/A
Upgrade Process	Flashing (3 sec off / 3 sec on)	Flashing (3 sec off / 3 sec on)	Flashing (3 sec off / 3 sec on)	Flashing (3 sec off / 3 sec on)

**Note:** The light off for 10min when projector into upgrade process and All LED Flashing (3 sec off/ 3 sec on)

# ADDITIONAL INFORMATION

## Specifications

Optical	Description		
Lens type	1.6x	1.15x	Fixed
Throw ratio	1.25~2.0	0.65~0.75	0.63
Maximum resolution	WUXGA	WUXGA	WUXGA
Zoom & focus adjustment	Power	Power	Power
Image size (diagonal)	50"~300"	50"~1000"	40"~300"

Electrical	Description
Inputs	<ul style="list-style-type: none"> <li>- HDMI 1 v2.0/4K</li> <li>- HDMI 2 v2.0/v1.4a</li> <li>- VGA-IN</li> <li>- 3D SYNC IN</li> <li>- USB Type-A x1</li> <li>- AUDIO-IN 3.5mm</li> </ul>
Outputs	<ul style="list-style-type: none"> <li>- HDMI OUT</li> <li>- 3D SYNC OUT</li> <li>- AUDIO-OUT 3.5mm</li> <li>- 12V OUT Trigger</li> </ul>
Control	<ul style="list-style-type: none"> <li>- Wired IR</li> <li>- HDBaseT</li> <li>- RJ-45 (support web control)</li> <li>- RS232</li> </ul>
Color reproduction	1073.4 Million color
Scan rate	<ul style="list-style-type: none"> <li>- Horizontal scan rate: 15.38 ~ 91.15 KHz</li> <li>- Vertical scan rate: 24 ~ 85 Hz (120 Hz for 3D feature)</li> </ul>
Built-in speaker	2x 10W speakers
Power requirement	100 - 240V $\pm$ 10%, AC 50/60Hz
Power Consumption	<ul style="list-style-type: none"> <li>- Normal mode: 520W <math>\pm</math> 15% @ 110Vac / 505W <math>\pm</math> 15% @ 220Vac</li> <li>- ECO mode: 265W <math>\pm</math> 15% @ 110Vac / 260W <math>\pm</math> 15% @ 220Vac</li> </ul>
Input current	6.5A
Installation orientation	Front, Rear, Ceiling-top, and Rear-top
Dimensions (W x D x H)	1.6x lens model: <ul style="list-style-type: none"> <li>- 486 x 432.5 x 176.0 mm (w/o feet)</li> <li>- 486 x 432.5 x 185.5 mm (with feet)</li> </ul> 1.15x lens model: <ul style="list-style-type: none"> <li>- 486 x 427.5 x 176.0 mm (w/o feet)</li> <li>- 486 x 427.5 x 185.5 mm (with feet)</li> </ul> Fixed lens model: <ul style="list-style-type: none"> <li>- 486 x 417.4 x 176.0 mm (w/o feet)</li> <li>- 486 x 417.4 x 185.5 mm (with feet)</li> </ul>
Weight	14 $\pm$ 0.5 Kg
Environmental conditions	Operating in 5 ~ 40°C , 10% to 85% humidity (non-condensing)

**Note:** All specifications are subject to change without notice.

# ADDITIONAL INFORMATION

## RS232 protocol function list

Baud Rate : 115200

Data Bits: 8

Parity: None

Stop Bits: 1

Flow Control : None

UART16550 FIFO: Disable

### ■ Write Command

~	X	X	X	X	X		n	CR
Lead Code	Projector ID		Command			space	variable	carriage return
Prefix	00~99 (Default: 00)		000~999				0~9999	suffix

Pass:

P

Fail:

F

### ■ Read Command

~	X	X	X	X	X		n	CR
Lead Code	Projector ID		Command			space	variable	carriage return
Prefix	00~99 (Default: 00)		000~999				0~9999	suffix

### Response Format

Pass:

O

k

n

Variable

Fail:

F

### ■ System Automatically Send

I	N	F	O	n
				Variable

**Note:** There is a <CR> after all ASCII commands. 0D is the HEX code for <CR> in ASCII code.

## ADDITIONAL INFORMATION

							Write Command			Read Command					
							Command			Command					
Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value	CMD	Value	Set Para.	CMD	CMD Value	Pass			
Image	Picture Mode	[None]					X0020	1		X0123	1		O k B		
		Presentation					X0020	2		X0123	1		O k B		
		Bright					X0020	3		X0123	1		O k B		
		Cinema					X0020	4		X0123	1		O k B		
		RGB					X0020	21		X0123	1		O k B1		
		RGB					X0020	22		X0123	1		O k B		
		DICOM SIM					X0020	13		X0123	1		O k B0		
		Blending					X0020	10		X0123	1		O k B8		
		ID					X0020	9		X0123	1		O k B		
		ID High Speed					X0020	18		X0123	1		O k B8		
	Dynamic Range	User					X0020	6,26,30*37		X0123	1		O k 6,26,30*37		
		HDR	Off				X0055	0							
			Auto					X0055	1						
		HDR Picture Mode	Bright				X0056	0							
			Standard					X0056	1						
			min					X0056	2						
			Overall					X0056	3						
		Brightness	0 ~ 100					X0046	1						
			1					X0046	2		X0125	1		O k 0~100	
		Contrast	0 ~ 100					X0047	1						
	1						X0047	2		X0126	1		O k 0~100		
	Sharpness	1 ~ 15					X0021	1~15							
		1					X0035	1							
	Gamma	Graphics					X0035	3							
		Standard(2.2)					X0035	4							
		Vivid					X0035	21							
		ID					X0035	6							
		Blackboard					X0035	10							
		DICOM SIM					X0035	11							
		1.8					X0035	5							
		2.0					X0035	6							
		2.4					X0035	12							
		2.6					X0035	8							
	Dynamic Contrast	Dynamic Black	Off				X0031	0							
		On					X0031	1							
		Speed	1 ~ 15				X0023	0~15							
		Strength	0 ~ 1				X0024	0~3							
		Level	30% ~ 100%				X0025	50~100							
		Extreme Black	Off				X0028	0							
		On					X0028	1							
		AV Mute Timer	0s ~ 30s				X0026	0~20							
		Black Signal Level	0 ~ 5				X0027	0~5							
		Color	0 ~ 100				X0045	0~100							
	White Balance	Tint	0 ~ 300				X0044	0~100							
		Color Temperature	Warm				X0036	4		X0128	1		O k B		
			Standard					X0036	1		X0128	1		O k B	
		Cool					X0036	2		X0128	1		O k B		
		Color Wheel Speed	2K				X0047	1							
			3K					X0047	2						
		Color Space	Red Gain	0 ~ 100				X0021	0~100						
			Green Gain	0 ~ 100				X003	0~100						
			Blue Gain	0 ~ 100				X006	0~100						
			Red Offset	0 ~ 100				X0017	0~100						
	Green Offset		0 ~ 100				X0028	0~100							
	Blue Offset		0 ~ 100				X0029	0~100							
	White Enhancement		0 ~ 10				X0041	0~10							
			Auto					X0037	1						
	Color Space		RGB (D-255)					X0037	2						
			RGB (16-235)					X0037	4						
		REC709					X0037	5							
		REC601					X0037	6							
		Auto Test Pattern	Off				X0041	1							
		On					X0041	1							
	Red	Hue				0 ~ 254	X0047	0~254							
		Saturation				0 ~ 254	X0033	0~254							
		Gain				0 ~ 254	X0039	0~254							
		Hue				0 ~ 254	X0038	0~254							
		Saturation				0 ~ 254	X0034	0~254							
		Gain				0 ~ 254	X0040	0~254							
	Green	Hue				0 ~ 254	X0029	0~254							
		Saturation				0 ~ 254	X0035	0~254							
		Gain				0 ~ 254	X0041	0~254							
		Hue				0 ~ 254	X0030	0~254							
		Saturation				0 ~ 254	X0036	0~254							
		Gain				0 ~ 254	X0042	0~254							
	Blue	Hue				0 ~ 254	X0031	0~254							
		Saturation				0 ~ 254	X0037	0~254							
		Gain				0 ~ 254	X0033	0~254							
		Hue				0 ~ 254	X0039	0~254							
		Saturation				0 ~ 254	X0034	0~254							
		Gain				0 ~ 254	X0040	0~254							
	Cyan	Hue				0 ~ 254	X0029	0~254							
		Saturation				0 ~ 254	X0035	0~254							
		Gain				0 ~ 254	X0041	0~254							
		Hue				0 ~ 254	X0030	0~254							
		Saturation				0 ~ 254	X0036	0~254							
		Gain				0 ~ 254	X0042	0~254							
	Yellow	Hue				0 ~ 254	X0031	0~254							
		Saturation				0 ~ 254	X0037	0~254							
		Gain				0 ~ 254	X0033	0~254							
		Hue				0 ~ 254	X0039	0~254							
		Saturation				0 ~ 254	X0034	0~254							
		Gain				0 ~ 254	X0040	0~254							

**Note:** Some commands are not supported, it depends on models.



# ADDITIONAL INFORMATION

							Write Command		Read Command																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																					
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							CMD	Value	Set Para.	CMD	CMD Value	Pass																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																		
Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																								
			Magenta	Saturation		0 ~ 254	XX338	0~254																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																						

# ADDITIONAL INFORMATION

							Write Command		Read Command														
							Command		Command														
Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value	CMD	Set Para.	CMD	CMD Value	Pass												
Display	Geometric Correction	Advanced Warp	Grid Color	Green			*XX343	1															
				Magenta			*XX343	2															
				Red			*XX343	3															
				Cyan			*XX343	4															
			Grid Background	Black			*XX345	1															
				Transparent			*XX345	2															
					2x2		*XX344	1															
					3x3		*XX344	2															
			Warp Setting	Grid Points	5x5			*XX344	3														
					8x8			*XX344	4														
					17x17			*XX344	5														
					Off			*XX346	0														
				Warp Inner	On			*XX346	1														
					Warp Sharpness	0 ~ 9		*XX348	0~9														
				Blend Width																			
						4		*XX369	1														
			Blend Setting	Overlap Grid Number	6			*XX369	2														
					8			*XX369	3														
					10			*XX369	4														
					12			*XX369	5														
				Gamma	1.8			*XX370	1														
					1.9			*XX370	2														
					2.0			*XX370	3														
					2.1			*XX370	4														
					2.2			*XX370	5														
					2.3			*XX370	6														
					2.4			*XX370	7														
					Black Level	Area	Bottom																
			Top																				
			Enable	Off				*XX368	4/6														
			Edit Area	On				*XX368	3/5														
			Add Point																				
				Remove Point																			
				Brightness		Brightness			*XX263	1/2/3/4													
						Red	0 ~ 255		*XX281~XX285	mm			*XX272~XX273	1		D	k	mm					
			Green			0 ~ 255		*XX282~XX286	mm			*XX272~XX273	2		D	k	mm						
			Blue			0 ~ 255		*XX283~XX287	mm			*XX272~XX273	3		D	k	mm						
				Red		0 ~ 255																	
				Green		0 ~ 255																	
				Blue		0 ~ 255																	
	Bottom																						
	Reset	Top																					
		All																					
		Memory	Save Memory	Memory 1 ~ Memory 5																			
			Apply Memory	Memory 1 ~ Memory 5																			
	Clear Memory																						
	Reset																						
	Edge Mask	0 ~ 10																					
	Unfreeze																						
	Freeze Screen																						
	Test Pattern				Off																		
					Green Grid																		
					Magenta Grid																		
					White Grid																		
					White																		
					Black																		
					Red																		
					Green																		
					Blue																		
					Yellow																		
					Magenta																		
					Cyan																		
					AK93 Contrast 4x4																		
					Color bar																		
					Full screen																		
					Screen	Off																	
		PSF																					
		PSF																					
		(no Signal)																					
		Main Source	VGA																				
	HDMI1																						
	HDMI2																						
	HDMIout																						
	(no Signal)																						
	VGA																						
	HDMI1																						
	HDMI2																						
	Sub Source	HDMI1																					
		HDMI2																					
		HDMIout																					
		Swap																					
	PSP - PSP																						

**Note:** Some commands are not supported, it depends on models.

# ADDITIONAL INFORMATION

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value	Write Command		Read Command			
							CMD	Set Para.	Command		Pass	
Input Setup	Reset	Size	Small				XX304	3	XX103	1	0	k
			Medium				XX304	2				
			Large				XX305	1				
		Location	PSP, Main Left				XX305	5				
			PSP, Main Top				XX305	6				
			PSP, Main Right				XX305	7				
			PSP, Main Bottom				XX305	8				
			PSP, Bottom Right				XX305	4				
			PSP, Bottom Left				XX305	3				
			PSP, Top Left				XX305	1				
			PSP, Top Right				XX305	2				
	Active Inputs	Quick Resync	Off				XX103	0				
			On				XX103	1				
			Off				XX103	2				
			On				XX103	3				
		VGA	HDMI				XX408	5				
			HDMI				XX408	1				
			HDMI2				XX408	15				
			HDR/Bt2020				XX408	21				
		Latency Adjustment	Normal				XX220	0				
			20 Ultra				XX220	1				
	VGA	Phase	0°~90°				XX74	0°~100°				
			Resolution (read only)				XX309	5				
			Output				XX309	6				
			HDMI 1 EDID				XX236	1				
Language	HDMI	HDMI 2 EDID	1.4				XX236	2				
			1.4				XX237	1				
			2				XX237	2				
			2				XX178	1				
			English				XX70	1				
			Deutsch				XX70	2				
			Français				XX70	3				
			Italiano				XX70	4				
			Español				XX70	5				
			Português				XX70	6				
	Projection	Auto	Normal				XX70	7				
			Nederlands				XX70	8				
			한국어				XX70	9				
			繁體中文				XX70	10				
			简体中文				XX70	11				
			日本語				XX70	12				
			हिन्दी				XX70	13				
			Русский				XX70	14				
			Magyar				XX70	15				
			VGA				XX70	16				
Lens Settings	Lens Shift	Up	Auto				XX523	3				
			On				XX523	2				
			Off				XX523	1				
			Down				XX524	0				
			Left				XX524	1				
			Right				XX308	1				
			Zoom				XX307	2				
			Focus				XX307	1				
			+				XX307	2				
			-				XX308	3				
	Lens Shift Memory	Save Memory	Memory 1 ~ Memory 5				XX360	1~5				
			Apply Memory				XX355	1~5				
			Clear Memory				XX361	1				
			Lens Calibration				XX525	1				
			Lens Lock				XX349	1				
			Unlock				XX349	2				
			Reset				XX175	1				
	View Today	Schedule Mode	Depend on System Time				XX284	0				
			On				XX284	1				
			Monday				XX284	1				
			Tuesday				XX284	2				
			Wednesday				XX284	3				
			Thursday				XX284	4				
			Friday				XX284	5				
			Saturday				XX284	6				
			Sunday				XX284	7				
			Depend on System Time				XX284	0				
Schedule Enable	Off	Time	00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
	On	Time	00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
Schedule Enable	On	Time	00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
	Off	Time	00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				
			00:00 ~ 23:59				XX471	dthmmmmqabb				
			Off				XX471	dthmmmmqabb				

**Note:** Some commands are not supported, it depends on models.

## ADDITIONAL INFORMATION

							Write Command			Command		Read Command							
Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	a value	CMD	Param	Set Para.	CMD	CMD Value	Pass							
Device Setup	Schedule	Monday Tuesday Wednesday Thursday Friday Saturday Sunday	Event 01-08 Event 09-16	Function	Power Settings		X0471		@hh:mm:ssaabb										
					Input Source		X0471		@hh:mm:ssaabb										
					Light Source Mode		X0471		@hh:mm:ssaabb										
				Event	Shutter		X0471		@hh:mm:ssaabb										
					Off		X0471		@hh:mm:ssaabb										
					Power On		X0471		@hh:mm:ssaabb										
					Eco		X0471		@hh:mm:ssaabb										
				(Function = Power Settings)	Active		X0471		@hh:mm:ssaabb										
					Communication		X0471		@hh:mm:ssaabb										
					VGA		X0471		@hh:mm:ssaabb										
				(Function = Input Source)	HDMI1		X0471		@hh:mm:ssaabb										
					HDMI2		X0471		@hh:mm:ssaabb										
					HDMI1		X0471		@hh:mm:ssaabb										
					Normal Mode		X0471		@hh:mm:ssaabb										
				(Function = Light Source Mode)	Eco Mode		X0471		@hh:mm:ssaabb										
					Custom Brightness		X0471		@hh:mm:ssaabb										
				(Function = Shutter)	Shutter On		X0471		@hh:mm:ssaabb										
					Shutter Off		X0471		@hh:mm:ssaabb										
					Reset		X0472		0"/"m										
					Monday		X0473		1"/"m										
					Tuesday		X0473		2"/"m										
					Wednesday		X0473		3"/"m										
					Thursday		X0473		4"/"m										
					Friday		X0473		5"/"m										
					Saturday		X0473		6"/"m										
					Sunday		X0473		7"/"m										
					Copy Events To		X0471		8"/"m										
					Reset Schedule						X0284		9						
					Clock Mode						X0474		1						
											X0474		3						
					Date				2000 ~ 2037 (Year)		X0475		(mm)						
									01 ~ 12 (Month)		X0476		(m)						
									01 ~ 31 (Day)		X0477		(m)						
									00 ~ 23 (Hour)		X0478		(m)						
									00 ~ 59 (Minute)		X0479		(m)						
		Daylight Saving Time				Off		X0480		0									
						On		X0480		1									
						time.google.com		X0481		1									
						usa.pool.ntp.org		X0481		2									
						usa.pool.ntp.org		X0481		3									
						usa.pool.ntp.org		X0481		4									
						usa.pool.ntp.org		X0482		1									
						usa.pool.ntp.org		X0482		2									
						usa.pool.ntp.org		X0482		3									
						usa.pool.ntp.org		X0482		4									
						usa.pool.ntp.org		X0482		5									
						usa.pool.ntp.org		X0482		6									
						usa.pool.ntp.org		X0482		7									
						usa.pool.ntp.org		X0482		8									
						usa.pool.ntp.org		X0482		9									
						usa.pool.ntp.org		X0482		10									
						usa.pool.ntp.org		X0482		11									
						usa.pool.ntp.org		X0482		12									
						usa.pool.ntp.org		X0482		13									
						usa.pool.ntp.org		X0482		14									
						usa.pool.ntp.org		X0482		15									
						usa.pool.ntp.org		X0482		16									
						usa.pool.ntp.org		X0482		17									
						usa.pool.ntp.org		X0482		18									
						usa.pool.ntp.org		X0482		19									
						usa.pool.ntp.org		X0482		20									
						usa.pool.ntp.org		X0482		21									
						usa.pool.ntp.org		X0482		22									
						usa.pool.ntp.org		X0482		23									
						usa.pool.ntp.org		X0482		24									
						usa.pool.ntp.org		X0482		25									
						usa.pool.ntp.org		X0482		26									
						usa.pool.ntp.org		X0482		27									
						usa.pool.ntp.org		X0482		28									
						usa.pool.ntp.org		X0482		29									
						usa.pool.ntp.org		X0482		30									
						usa.pool.ntp.org		X0482		31									
						usa.pool.ntp.org		X0482		32									
						usa.pool.ntp.org		X0482		33									
						usa.pool.ntp.org		X0482		34									
						usa.pool.ntp.org		X0482		35									
						usa.pool.ntp.org		X0482		36									
						usa.pool.ntp.org		X0482		37									
						usa.pool.ntp.org		X0482		38									

**Note:** Some commands are not supported, it depends on models.

**Note:** Some commands are not supported, it depends on models.

ADDITIONAL INFORMATION

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value	Write Command			Read Command			
							Command			Command			
							CMD	Unit	Set Para.	Cmd ID	CMD Value	Pass	
		Update Interval	Hourly				XX483		1				
			Daily				XX483		3				
		Apply											
		Power Settings	Power Mode(Standby)	Active			XX114		0	XX110	16		D 1 0
				Communication			XX114		1	XX110	16		D 1 1
			Signal Power On	Off			XX114		0	XX110	16		D 1 1
			Auto Power Off	On			XX113		0				
			0~ 120 min				XX113		1				
			Sleep Timer	0~ 56 h			XX107		0~960				
			12V Trigger	Off			XX192		0				
			Reset	On			XX192		1				
							XX177		1				
		Light Source Settings	Light Source Mode	Normal			XX110		1				
				Eco Mode			XX110		2				
			Custom Brightness	Brightness Level	50% ~ 100%		XX110		9				
				Constant Brightness	On		XX326		30~ 100	XX242	1		D 1 0
	Shutter	Fade-In	0.5 ~ 1s				XX522		0	XX242	1		D 1 1
			0.5 ~ 1s				XX267		1~ 10				
		Shutter Off	Shutter Off				XX268		1~ 10				
			Shutter On				XX269		0				
	Audio	Mute	Shutter On				XX80		0	XX356	1		D 1 0
		Volume	On				XX80		1	XX356	1		D 1 1
	Security	Security	On				XX81		0~ 10				
			Off				XX78		0~ 1000				
		Security Timer	On				XX78		1~ 1000				
			Month	0~ 35			XX537		00~ 95	XX544	1		D 1 00~ 35
		Change Password	Day	0~ 29			XX538		00~ 29	XX544	2		D 1 00~ 29
			Hour	0~ 24			XX539		00~ 23	XX544	3		D 1 00~ 23
		On Screen Display	Menu Location	Top Right			XX77		0~ 10000000				
				Center			XX406		reset~ 10000000				
		Menu Transparency	Top Left				XX72		1				
			Bottom Left				XX72		2				
		Menu Timer	Center				XX72		3				
			Bottom Right				XX72		4				
		Information Hide	On				XX72		5				
			Off				XX526		0~ 9				
		Background	On				XX515		0				
			Off				XX515		1				
		Logo Setup	Change Logo	Default Logo			XX515		3				
				Custom Logo			XX515		4				
		Logo Capture	Delete Logo	Black			XX102		0				
				White			XX102		1				
		High Altitude	User Data	Black			XX104		1				
				White			XX104		0				
		System Update	Reset OSD	Logo			XX104		5				
				Default Logo			XX82		1				
		Reset	Reset Selective	User Logo			XX82		3				
				Captured Logo			XX82		4				
		Projector ID	Remote Code	Captured Logo			XX83		2				
				User Logo			XX467		1				
		Quick Switch Code	IR Function	Off			XX407		2				
				On			XX101		0	XX110	22		D 1 0
		User Data	Save all settings	Memory 1 ~ Memory 5			XX101		1	XX110	22		D 1 1
				Load all settings			XX258		1~ 5				
		System Update	Auto	Memory 1 ~ Memory 5			XX259		1~ 5				
				Off			XX168		0				
		Reset	Reset to default	On			XX168		1				
				Off			XX168		3				
		Image	Display	Off			XX168		4				
				On			XX168		5				
		Input	Communication	Off			XX168		9				
				On			XX546		1				
		Setup	Reset Selective	Image			XX112		1				
				Display			XX509		1				
		Reset Selective	Reset Selective	Input			XX179		1				
				Communication			XX179		1				
		Reset Selective	Reset Selective	Setup			XX179		1				
				Reset Selective			XX179		1				
		Projector ID	Remote Code	Reset Selective			XX479		00~ 99	XX558	1		D 1 00~ 99
				Quick Switch Code			XX479		00~ 99	XX138	1		D 1 00~ 99
		Quick Switch Code	IR Function	Off			XX550		0	XX138	3		D 1 0
				On			XX514		0	XX138	3		D 1 0
		User 1	Network setup	Off			XX514		0~ 9	XX138	3		D 1 0~ 9
				On			XX514		1	XX541	1		D 1 1
		User 2	Network setup	Off			XX514		0~ 9	XX138	3		D 1 0~ 9
				On			XX514		1	XX541	1		D 1 1
		Network Setup	LAN Interface	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Network Status	DHCP	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		IP Address	Subnet Mask	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Gateway	DNS	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Apply	Network Reset	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Email Notification	Email 1	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Email 2	Event	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Fan Error	Power On/Off	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Video Loss	Laser	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Reset	Creston	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		IP Address	Port	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Control	Password	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Authentication	Authentication	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Reset	Reset	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Control	Control	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Control	Control	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Control	Control	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Control	Control	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Control	Control	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Control	Control	Off			XX514		0	XX541	1		D 1 0
				On			XX514		1	XX541	1		D 1 1
		Control	Control	Off			XX514		0	XX541	1		D 1

# ADDITIONAL INFORMATION

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value
		Service				
		PI Link Setup Apply				
		Extron	Off			
		Extron	On			
		AMX	Off			
		AMX	On			
		Telnet	Off			
		Telnet	On			
		HTTP	Off			
		HTTP	On			
	Baud Rate	Reset				
		Serial Port In	1200			
			2400			
			4800			
			9600			
			19200			
		Reset	38400			
			17900			
			115200			
	Device	Regulatory				
		Serial Number				
		Projection Hours				
		Standby Mode				
		Light Source Mode				
		Light Source Hours				
		Total Hours				
		Normal				
		Eco Mode				
		Custom Power				
	System Status	Ambient Temp.				
		Temperature				
		Projector ID				
		Remote Code				
		Network				
		LAN Interface				
		MAC Address				
		Network Status				
		DHCP				
		IP Address				
	Communication	Subnet Mask				
		Gateway				
		DNS				
		Control				
		Crestron				
		Extron				
		PI Link				
		AMX				
		Telnet				
		HTTP				
	Signal	Input Signal				
		Resolution				
		Signal Format				
		Pixel Clock				
		Horiz Refresh				
		Vert Refresh				
		Color Space				
		Picture Mode				
		Second Signal				
		Resolution				
		Signal Format				
		Pixel Clock				
		Horiz Refresh				
		Vert Refresh				
		Color Space				
		Main Version				
		SCALER Version				
		F-MCU Version				

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value
	Firmware Version	M-MCU Version				
		A-MCU Version				
		LAN Version				
		Formatter Version				
		HDBaseT Version				
		Camera Version				
	Other Items	Power Off				
		Power On				
		Power On with password				
		Restart				
		Re-Sync				
		AV Mute	Off			
		AV Mute	On			
		Freeze	Unfreeze			
		Freeze	Freeze			
		3D Sync Out	To Emitter			
	3D Frame Delay	To Next Projector				
		1~200				
		Output 3D state				
		3D				
		Standby Mode				
		Warming up				
		Cooling Down				
		Out of Range				
		LightSource Fail ( LED Fail)				
		Thermal Switch Error				
	System Auto Send	Fan Lock				
		Over Temperature				
		LightSource Hours Running Out				
		Cover Open				
		LightSource Ignite Fail				
		Format Board Power On Fail				
		Color Wheel Unresponsive Stop				
		Over Temperature				
		FAN 1 Lock				
		FAN 2 Lock				
	System Temperature	FAN 3 Lock				
		FAN 4 Lock				
		FAN 5 Lock				
		LAN fail then restart				
		LD lower than 60%				
		LD NTC (1) Over Temperature				
		LD NTC (2) Over Temperature				
		High Ambient Temperature				
		System Ready				
		FAN 6 Lock				
	Fan Status Level	FAN 7 Lock				
		FAN 8 Lock				
		FAN 9 Lock				
		FAN 10 Lock				
		FAN 11 Lock				
		FAN 12 Lock				
		FAN 13 Lock				
		FAN 14 Lock				
		Grange/Normal				
		Grange/Notice				
	Device Type	Red/Warning, About to trigger shutdown				
		Grange/Normal				
		Grange/Notice				
		Red/Warning, About to trigger shutdown				
		Projector				
		Model Name				
		Options WUXGA				
		On				
		Off				
		OSD Lock				

**Note:** Some commands are not supported, it depends on models.

## ADDITIONAL INFORMATION

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value
Regulatory Model						
Software Version						
Fan Speed	Fan 1 Speed	0000~9999				
	Fan 2 Speed	0000~9999				
	Fan 3 Speed	0000~9999				
	Fan 4 Speed	0000~9999				
	Fan 5 Speed	0000~9999				
	Fan 6 Speed	0000~9999				
	Fan 7 Speed	0000~9999				
	Fan 8 Speed	0000~9999				
	Fan 9 Speed	0000~9999				
	Fan 10 Speed	0000~9999				
	Fan 11 Speed	0000~9999				
	Fan 12 Speed	0000~9999				
	Fan 13 Speed	0000~9999				
	Fan 14 Speed	0000~9999				
System Temperature						
Information	Info String					
	Native Resolution					
	Main Source					
	- Resolution					
	- Signal Format					
	- Pixel Clock					
	- Horiz Refresh					
	- Vert Refresh					
	Sub Source					
	- Resolution					
	- Signal Format					
	- Pixel Clock					
	- Horiz Refresh					
	- Vert Refresh					
Source Lock	Light Source Mode	Active				
	Standby Power Mode	EC				
		Communication				
	DHCP	Off				
		On				
	System Temperature					
Display message on the OSD	Refresh rate					
Filter Wheel Index						
Prophor Wheel Index						
Light Sensor Calibration						

## Remote Control Simulation

[illegible]

Command			Read Command																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																														
CMD	Name	Set Par.	CMD	CMD Value	Pass																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																												
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[illegible]

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value
Summary						
Rate						
Leads Hi(LH1)						
Leads Hi(LH2)						
Leads Vi(LV1)						
Leads Vi(LV2)						
In Keyphone *						
In Keyphone						
Hot Key (user1)(U1)						
Hot Key (user2)(U2)						
Pattern						
Line						
Minute						

Write Command			Read Command				
Command			Command		Pass		
CMD	Value	Set Para.	CMD	CMD Value	Pass		
*X1A0		61					
*X1A0		62					
*X1A0		64					
*X1A0		65					
*X1A0		66					
*X1A0		67					
*X1A0		68					
*X1A0		69					
*X1A0		70					
*X1A0		71					
*X1A0		73					
*X1A0		76					
*X1A0		77					

**Note:** Some commands are not supported, it depends on models.

Note *1 ~xx150	Power					Light Source Life					Input Source		Firmware Version					Display Mode	
	a					b					c		d					e	
	a	b	b	b	b	b	b	b	b	b	c	c	d	d	d	d	d	e	e
a=0 Power Off	Light Source Life = nmn					Calucalte by each mode formula					cc=00 None			#	#	#	#	ee=00 None	
a=1 Power On											cc=01 DVI							ee=01 Presentation (Old: Cinema)	
											cc=02 VGA1							ee=02 Bright	
											cc=03 VGA2							ee=03 Cinema (Old: Movie/Photo)	
											cc=04 S-Video							ee=04 sRGB/Reference/Standard	
											cc=05 Video							ee=05 User(1)	
											cc=06 BNC							ee=06 User2	
											cc=07 HDMI1							ee=07 Blackboard	
											cc=08 HDMI2							ee=08 Classroom	
											cc=09 Wireless							ee=09 3D	
											cc=10 Component							ee=10 DICOM SIM.	
											cc=11 Flash drive							ee=11 Film	
											cc=12 Network Display(Presenter)							ee=12 Game	
											cc=13 USB Display							ee=13 Cinema	
											cc=14 HDMI3							ee=14 Vivid	
											cc=15 DisplayPort							ee=15 ISF Day	
											cc=16 HDBaseT							ee=16 ISF Night	
											cc=17 Multimedia							ee=17 ISF 3D	
																		ee=18 2D high speed	
																		ee=19 Blending Mode	
																		ee=20 Sport	
																		ee=21 HDR	
																		ee=22 HDR SIM.	
																		ee=23 Super Bright	
																		ee=24 (Alexa auto check 2n/3D User)	

# ADDITIONAL INFORMATION

## 仕様

 <b>Optomaプロジェクター仕様表</b>	
商品名称	短焦点 レーザー WUXGA DLPプロジェクター
型式	ZU920TST
JANコード	4942465029829
本体カラー	ブラック
投写方式	DLP®Technology
表示素子	WUXGA (1920x1200) 、0.67型 DMD (1920×※200)
HDR信号	HDR10、HLG対応
入力解像度	取扱説明書参照
アスペクト比	16 : 10 ※2
明るさ	8,400 ルーメン (ANSI)
コントラスト比	3,000,000 : 1
投写レンズ	F=2.0～2.1、f=9.69～11.19、ズーム1.15倍 (電動式)
光源	レーザー
光源寿命	30,000時間 (エコモード)
投写距離	0.700m (50型) ～ 4.200m (300型) ※3
レンズシフト	電動式 : 垂直方向 ±55% ・ 水平方向 ±25%
キーストン補正	水平±30° ・ 垂直±30°
コンピューター信号	UHD、FHD、HD、WUXGA、UXGA、WSXGA+、SXGA+、SXGA、WXGA、XGA、SVGA、VGA
ビデオ対応信号	NTSC M/J 3.58MHz、4.43MHz、PAL B/D/G/H/I/M/N、4.43MHz、 SECAM B/D/G/K/K1/L、4.25/4.4MHz 480i/p、576i/p、 720p(50/60Hz)、1080i(50/60Hz)、1080p(50/60Hz)
入力端子	HDMI (V2.0 HDCP2.2 最大4K HDR (3840x2160) /60fps) ×2、 VGA IN ×1、オーディオ (3.5mmジャック) ×1、3D SYNC (入力) ×1
出力端子	HDMI(V2.0)×1、オーディオ (3.5mmジャック) ×1、USB (5V 1.5A) ×1、 3D SYNC (出力) ×1、トリガー (12V) ×1
コントロール端子	RS-232C×1、RJ45×1、HDBaseT ×1、有線リモコン入力 (3.5mmジャック) ×1
スピーカー	10W×2 (ステレオ)
騒音値	27dB (エコモード)
電源	AC 100V ～ 240V (50/60Hz)
消費電力	520W (標準モード)
待機電力	0.5W以下 (標準モード)
RoHS指令	適合
防塵性能	IP5X
外形寸法	486 (W) ×433 (D) ×186 (H) mm (突起部を含まない)
製品質量	13.6kg
付属品	電源コード、リモコン、単4電池×2、レンズキャップ、取扱注意書 (QRコード)
梱包寸法	(W) 645x (D) 565x (H) 375mm
梱包質量	約18.4kg
推奨動作環境	気温 5～40℃、湿度 10～85%(結露無きこと)

※1 DMD™/DLP®テクノロジーの中核をなす半導体、デジタル・マイクロミラー・デバイス。半導体上に可動する極小のミラーが ZU920TST (1920x1200) の場合、230万個以上敷き詰められ、1秒間に9000回というスピードで切り替えられてミラーに当たった光を反射して画像を再現します。

※2 画面の横と縦の比率です。

※3 アスペクトWUXGA (16:10) 映写時の距離です。投写距離は実際の距離と誤差のある場合があります。(許容誤差±5%)



## 販売元 株式会社オーエスエム

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